

# ppOpen-HPC

**Open Source Infrastructure for Development  
and Execution of Large-Scale Scientific  
Applications with Automatic Tuning (AT)**

自動チューニング機構を有するアプリケーション開発・実行環境

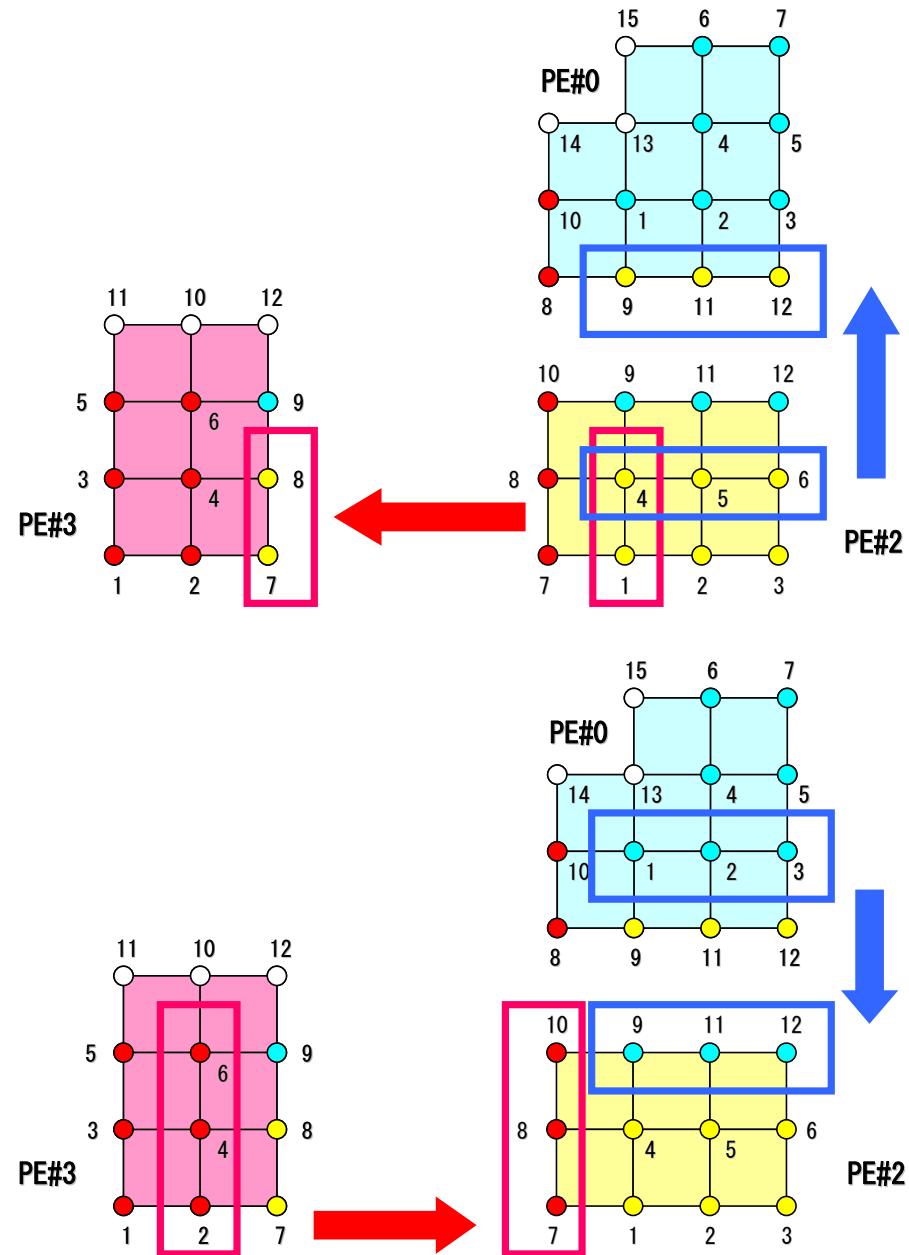
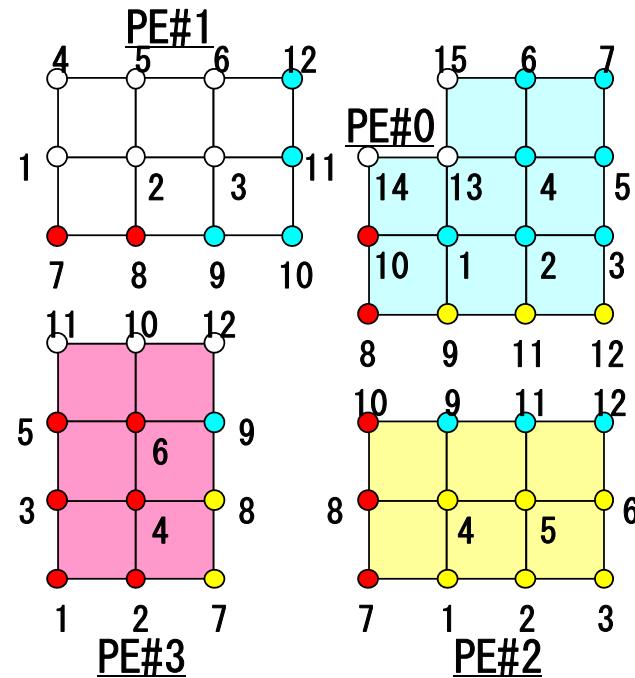
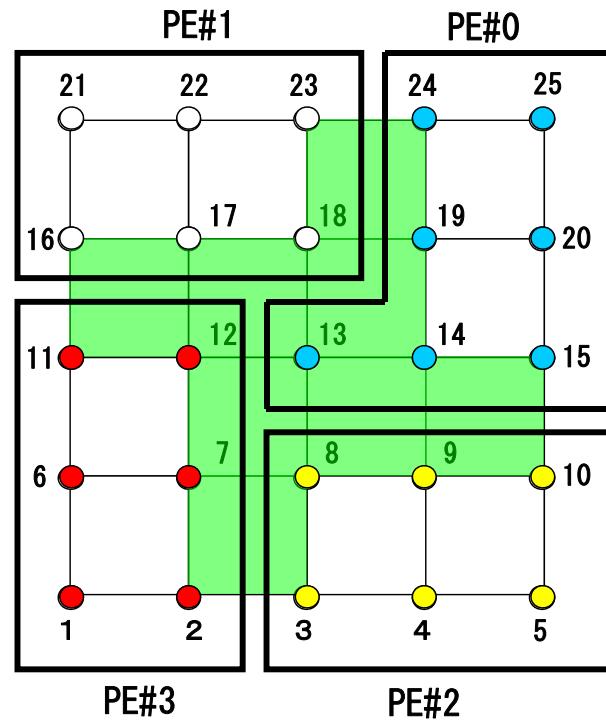
Kengo Nakajima, Takahiro Katagiri

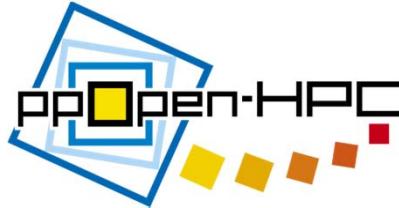
Information Technology Center

The University of Tokyo

# Lessons learned in the 20<sup>th</sup> Century

- Methods for scientific computing (e.g. FEM, FDM, BEM etc.) consists of typical data structures, and typical procedures.
  - Optimization of each procedure is possible and effective.
- Well-defined data structure can “hide” communication processes with MPI from code developer.
  - Code developers do not have to care about communications
  - Halo for parallel FEM





# ppOpen-HPC: Overview

- Open Source Infrastructure for development and execution of large-scale scientific applications on post-peta-scale supercomputers with automatic tuning (AT)
  - “pp” : post-peta-scale
- Five-year project (FY.2011-2015) (since April 2011)
  - P.I.: Kengo Nakajima (ITC, The University of Tokyo)
  - Part of “Development of System Software Technologies for Post-Peta Scale High Performance Computing” funded by JST/CREST (Supervisor: Prof. Akinori Yonezawa, Co-Director, RIKEN AICS)
- Team with 7 institutes, >30 people (5 PDs) from various fields: Co-Design
  - ITC/U.Tokyo, AORI/U.Tokyo, ERI/U.Tokyo, FS/U.Tokyo
  - Hokkaido U., Kyoto U., JAMSTEC



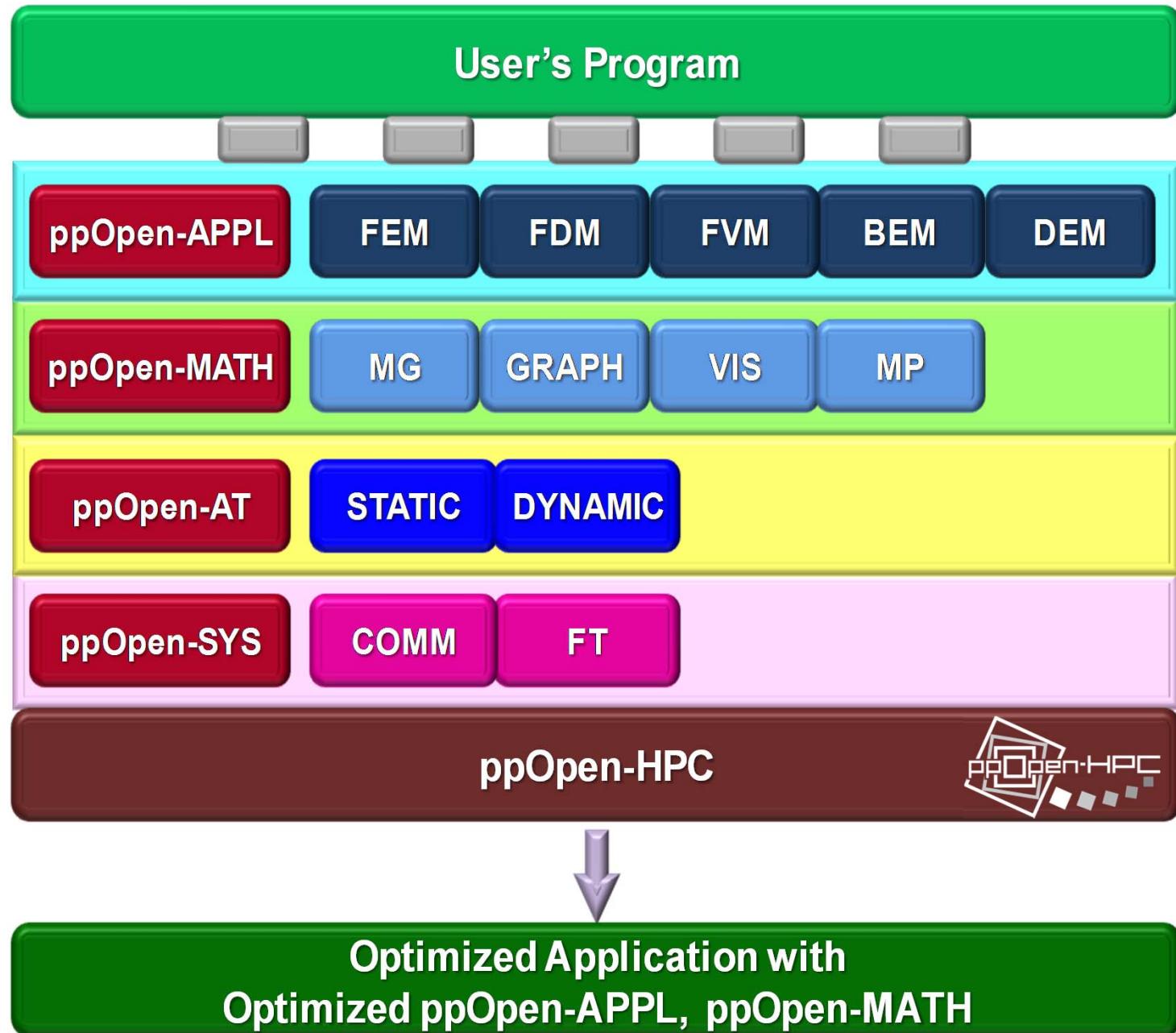
- Group Leaders
  - Masaki Satoh (AORI/U.Tokyo)
  - Takashi Furumura (ERI/U.Tokyo)
  - Hiroshi Okuda (GSFS/U.Tokyo)
  - Takeshi Iwashita (Kyoto U., ITC/Hokkaido U.)
  - Hide Sakaguchi (IFREE/JAMSTEC)
- Main Members
  - Takahiro Katagiri (ITC/U.Tokyo)
  - Masaharu Matsumoto (ITC/U.Tokyo)
  - Hideyuki Jitsumoto (ITC/U.Tokyo)
  - Satoshi Ohshima (ITC/U.Tokyo)
  - Hiroyasu Hasumi (AORI/U.Tokyo)
  - Takashi Arakawa (RIST)
  - Futoshi Mori (ERI/U.Tokyo)
  - Takeshi Kitayama (GSFS/U.Tokyo)
  - Akihiro Ida (ACCMS/Kyoto U.)
  - Miki Yamamoto (IFREE/JAMSTEC)
  - Daisuke Nishiura (IFREE/JAMSTEC)

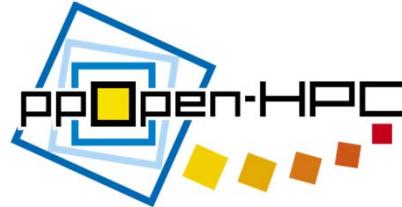
Framework  
Appl. Dev.

Math  
Libraries

Automatic  
Tuning (AT)

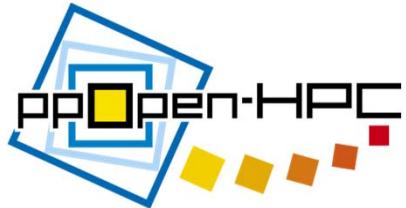
System  
Software



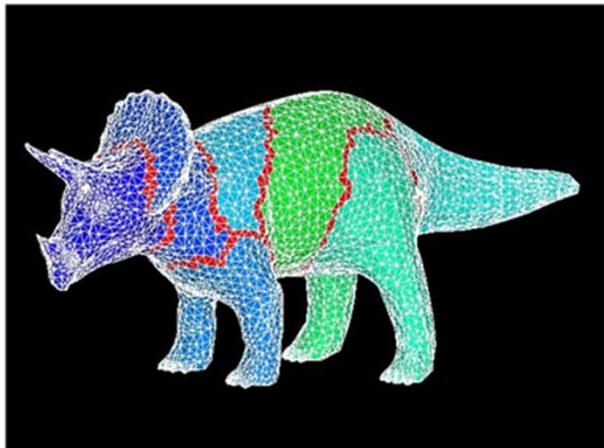


# ppOpen-HPC: ppOpen-APPL

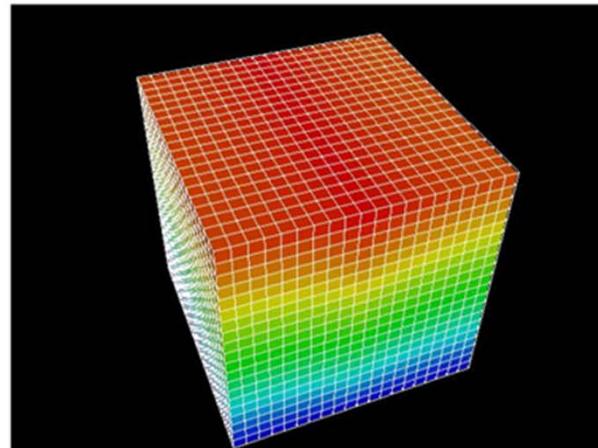
- ppOpen-HPC consists of various types of *optimized* libraries, which covers various types of procedures for scientific computations.
  - ppOpen-APPL/FEM, FDM, FVM, BEM, DEM
  - Linear Solvers, Mat. Assemble, AMR., Visualization etc.
  - written in Fortran 2003 (C interface is available soon)
- Source code developed on a PC with a single processor is linked with these libraries, and generated parallel code is optimized for post-peta scale system.
- **Users don't have to worry about optimization tuning, parallelization etc.**
  - Part of MPI, OpenMP, (OpenACC)



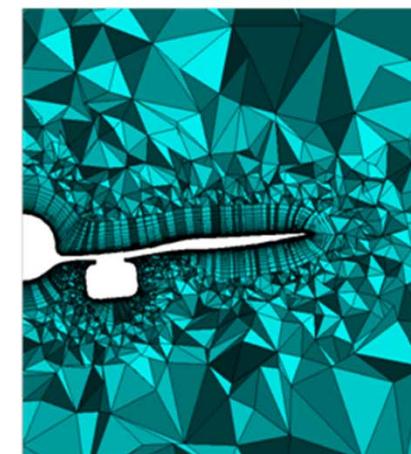
# ppOpen-HPC covers ...



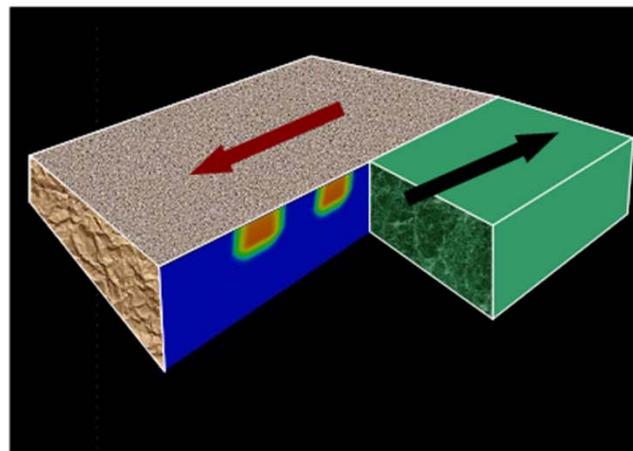
**FEM**  
Finite Element Method



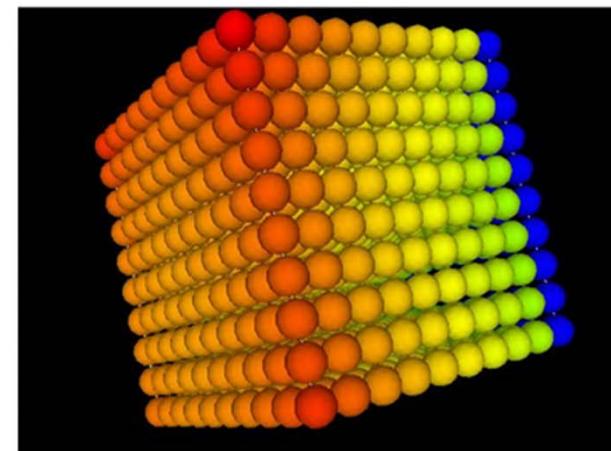
**FDM**  
Finite Difference Method



**FVM**  
Finite Volume Method



**BEM**  
Boundary Element Method



**DEM**  
Discrete Element Method

# FEM Code on ppOpen-HPC

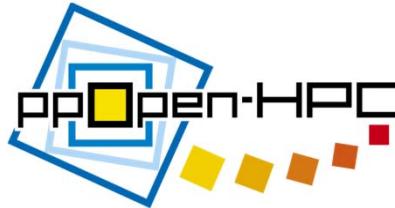
## Optimization/parallelization could be hidden from application developers

```
Program My_pFEM
use ppOpenFEM_util
use ppOpenFEM_solver

call ppOpenFEM_init
call ppOpenFEM_cntl
call ppOpenFEM_mesh
call ppOpenFEM_mat_init

do
    call Users_FEM_mat_ass
    call Users_FEM_mat_bc
    call ppOpenFEM_solve
    call ppOpenFEM_vis
    Time= Time + DT
enddo

call ppOpenFEM_finalize
stop
end
```



# Target Applications

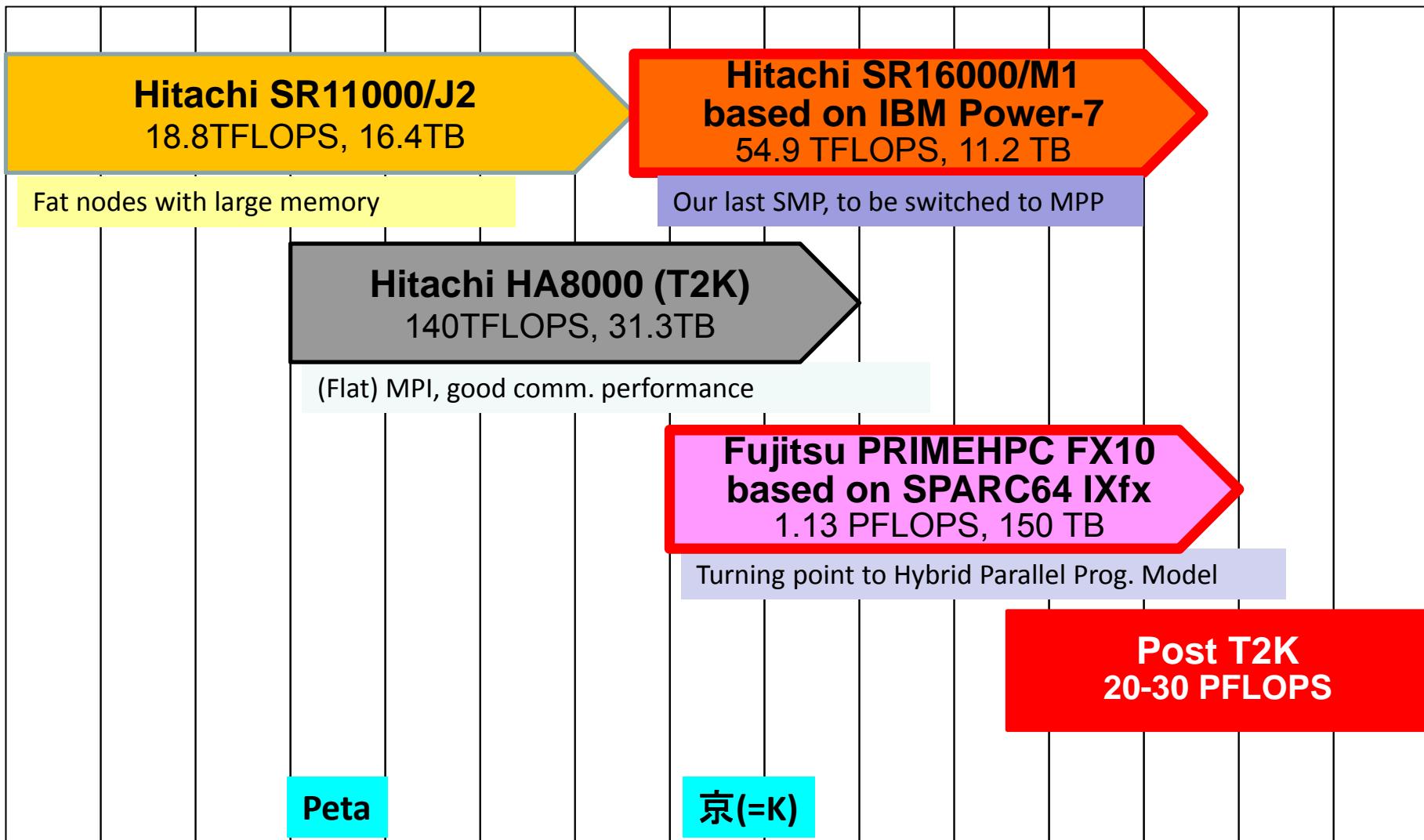
- Our goal is not development of applications, but we need some target appl. for evaluation of ppOpen-HPC.
- ppOpen-APPL/FEM
  - Incompressible Navier-Stokes
  - Heat Transfer, Solid Mechanics (Static, Dynamic)
- ppOpen-APPL/FDM
  - Incompressible Navier-Stokes
  - Transient Heat Transfer, Solid Mechanics (Dynamic)
- ppOpen-APPL/FVM
  - Compressible Navier-Stokes, Heat Transfer
- ppOpen-APPL/BEM
  - Electromagnetics, Solid Mechanics (Quasi Static)  
(Earthquake Generation Cycle)
- ppOpen-APPL/DEM
  - Incompressible Navier-Stokes, Solid Mechanics (Dynamic)

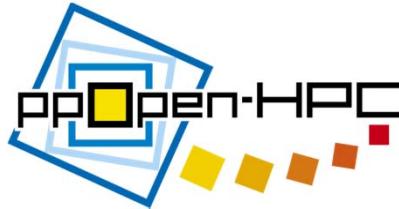
# Supercomputers in U.Tokyo

2 big systems, 6 yr. cycle

FY

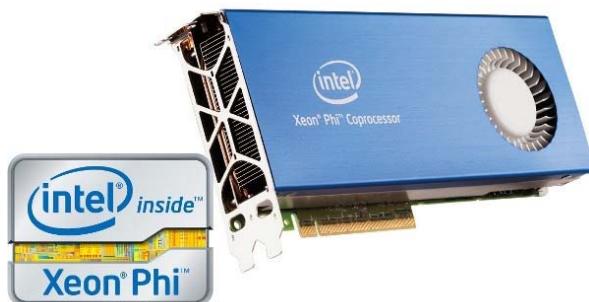
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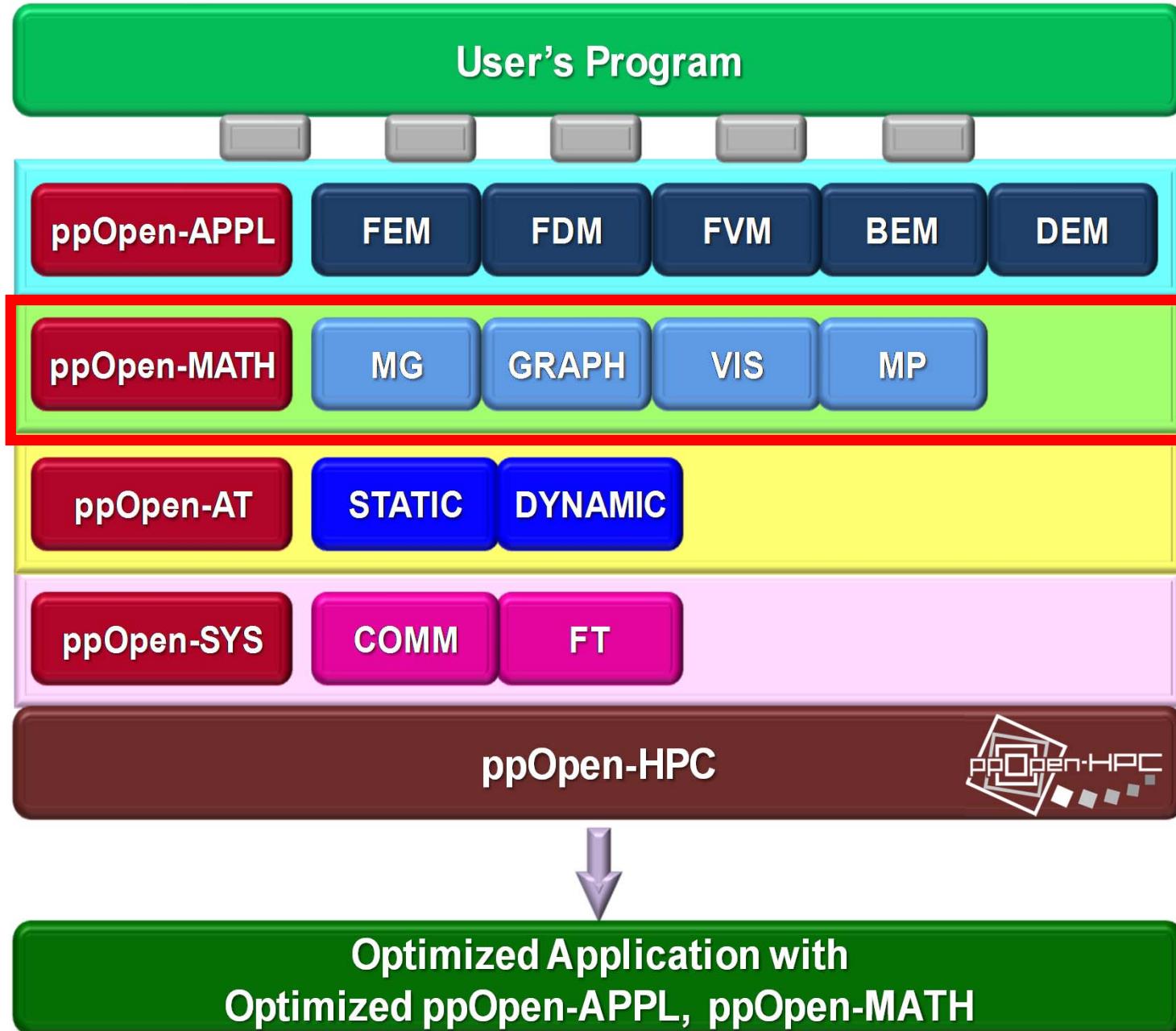


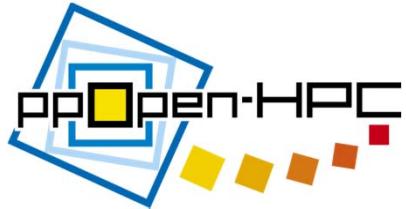


# Target: Post T2K System

- Target system is Post T2K system
  - > 30 PFLOPS, FY.2015-2016
    - ✓ JCAHPC (Joint Center for Advanced High Performance Computing, 最先端共同HPC基盤施設): U. Tsukuba & U. Tokyo
    - ✓ <http://jcahpc.jp/>
  - Many-core based (e.g. Intel MIC/Xeon Phi)
    - ✓ MPI + OpenMP + X
  - ppOpen-HPC helps smooth transition of users (> 2,000) to new system
- K/FX10, Cray, Xeon clusters are also in scope



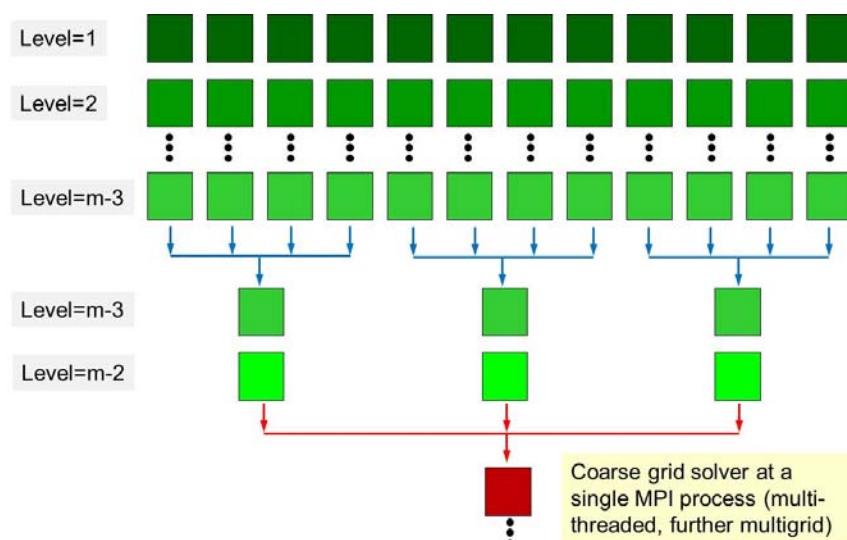
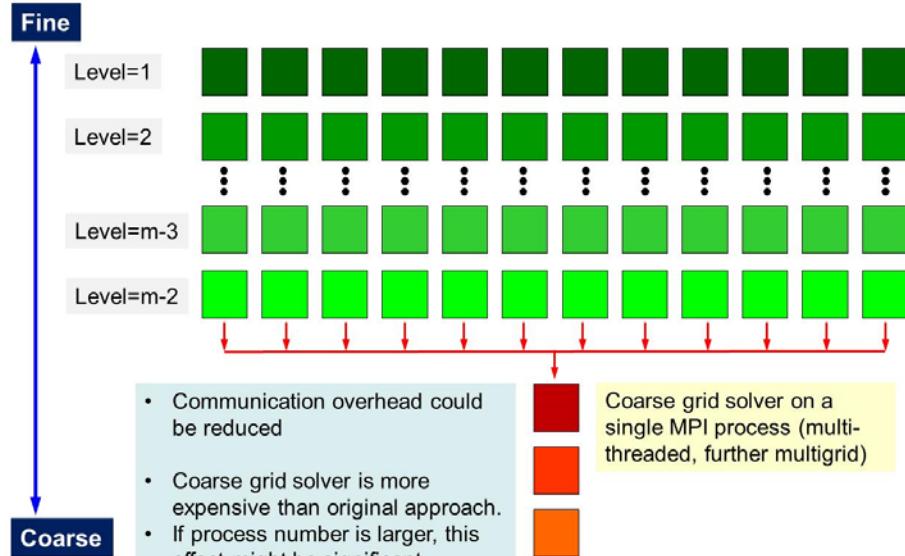




# ppOpen-MATH

- A set of common numerical libraries
  - Multigrid solvers (ppOpen-MATH/MG) (Later)
  - Parallel graph libraries (ppOpen-MATH/GRAFH)
    - Multithreaded RCM for reordering (under development)
  - Parallel visualization (ppOpen-MATH/VIS)
  - Library for coupled multi-physics simulations (loose-coupling) (ppOpen-MATH/MP)
    - Originally developed as a coupler for NICAM (atmosphere, unstructured), and COCO (ocean, structured) in global climate simulations using K computer
      - Both codes are major codes on the K computer.
        - » Prof. Masaki Satoh (AORI/U.Tokyo): NICAM
        - » Prof. Hiroyasu Hasumi (AORI/U.Tokyo): COCO
      - Developed coupler is extended to more general use.
        - Coupled seismic simulations

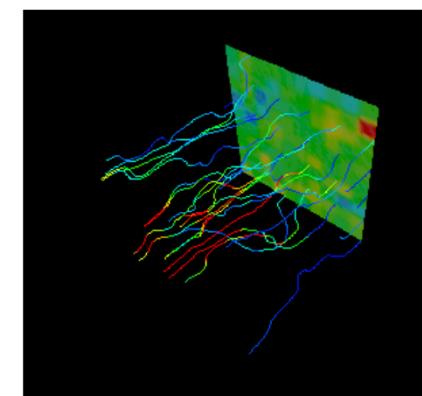
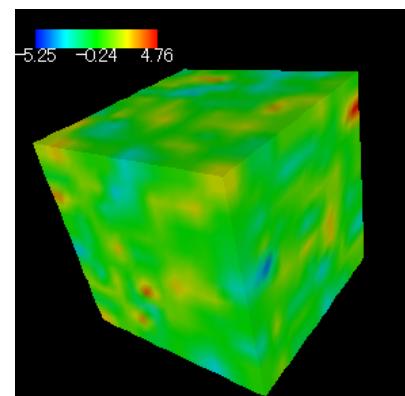
# ppOpen-MATH/MG (with CR/SR)



MGCG Solver with CGA/hCGA on 4,096 nodes (65,536 cores) of Fujitsu FX10 (Oakleaf-FX)

3D Groundwater Flow through Heterogeneous Porous Media

Nakajima, K. "Optimization of Serial and Parallel Communications for Parallel Geometric Multigrid Method" (Best Paper Award, ICPADS 2014)

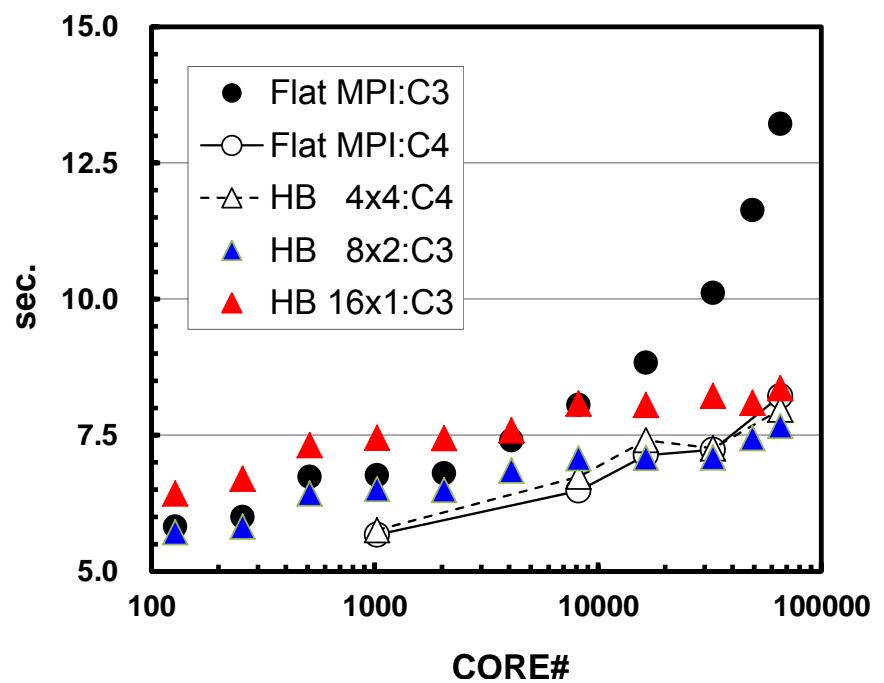
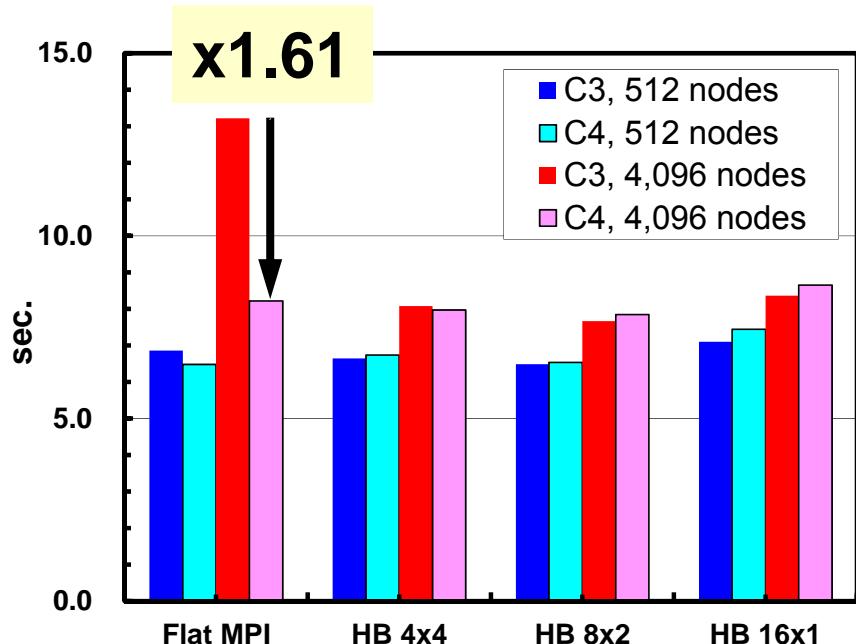


# Weak Scaling up to 4,096 nodes

max. 17,179,869,184 meshes ( $64^3$  meshes/core)

DOWN is GOOD

	Matrix	Coarse Grid
C0	CRS	Single Core
C1	ELL (org)	Single Core
C2	ELL (org)	CGA
C3	ELL (sliced)	CGA
C4	ELL (sliced)	$h$ CGA



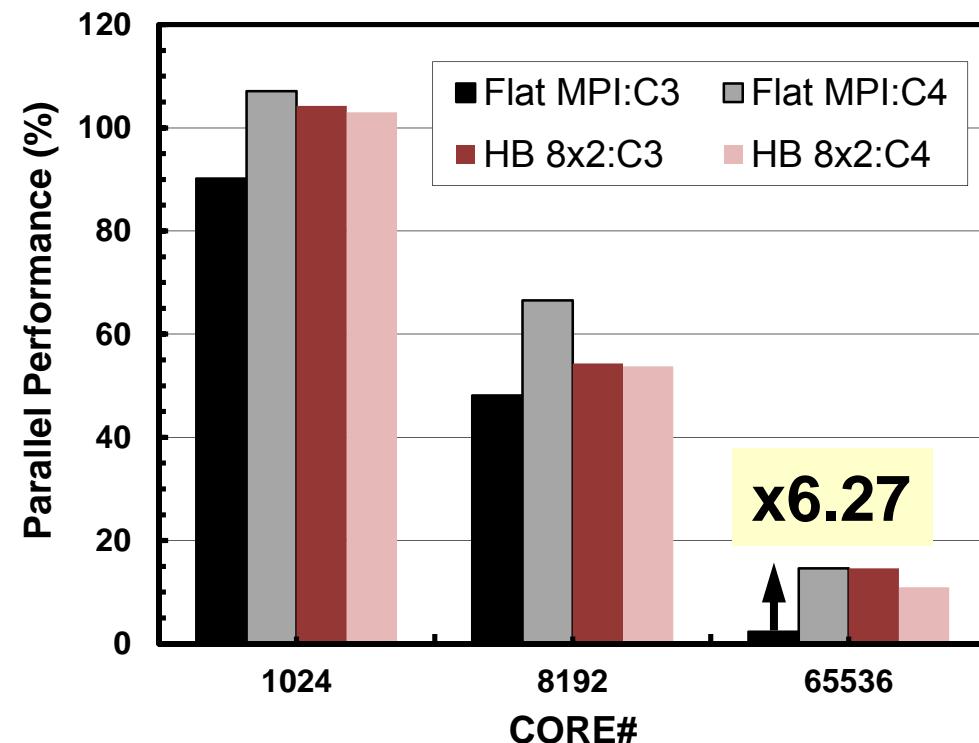
# Strong Scaling up to 4,096 nodes

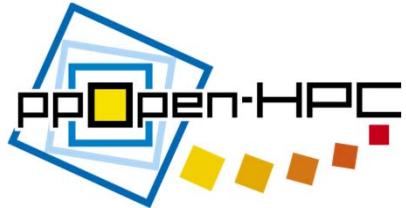
268,435,456 meshes,  $16^3$  meshes/core at 4,096 nodes

UP is GOOD

Flat MPI/ELL (C3),  
8 nodes (128 cores) : 100%

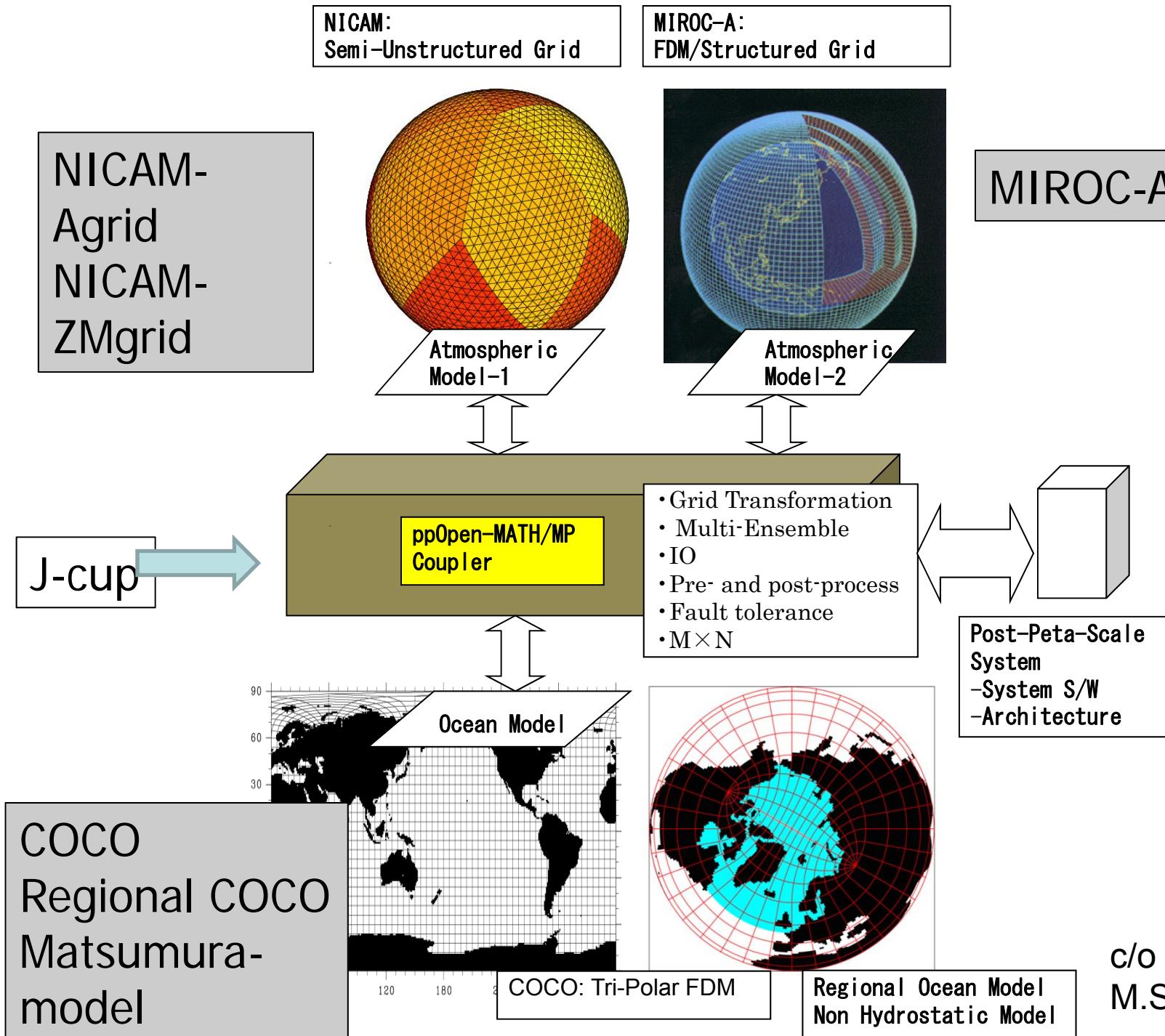
	Matrix	Coarse Grid
C0	CRS	Single Core
C1	ELL (org)	Single Core
C2	ELL (org)	CGA
<b>C3</b>	<b>ELL (sliced)</b>	<b>CGA</b>
C4	ELL (sliced)	<i>h</i> CGA





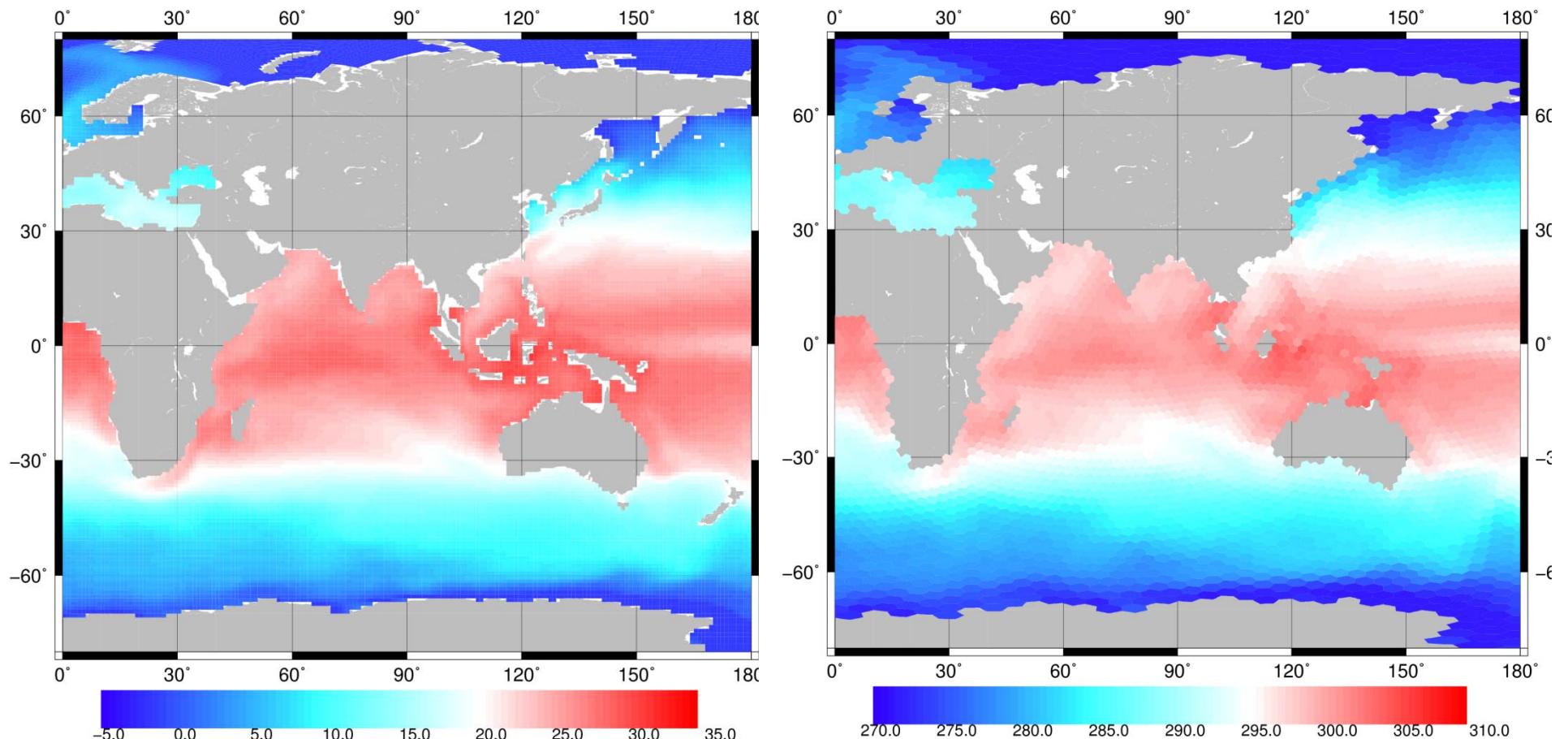
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c/o T.Arakawa, M.Satoh

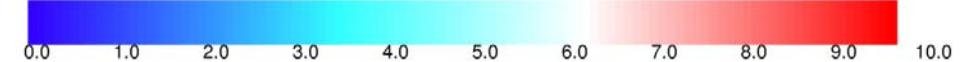
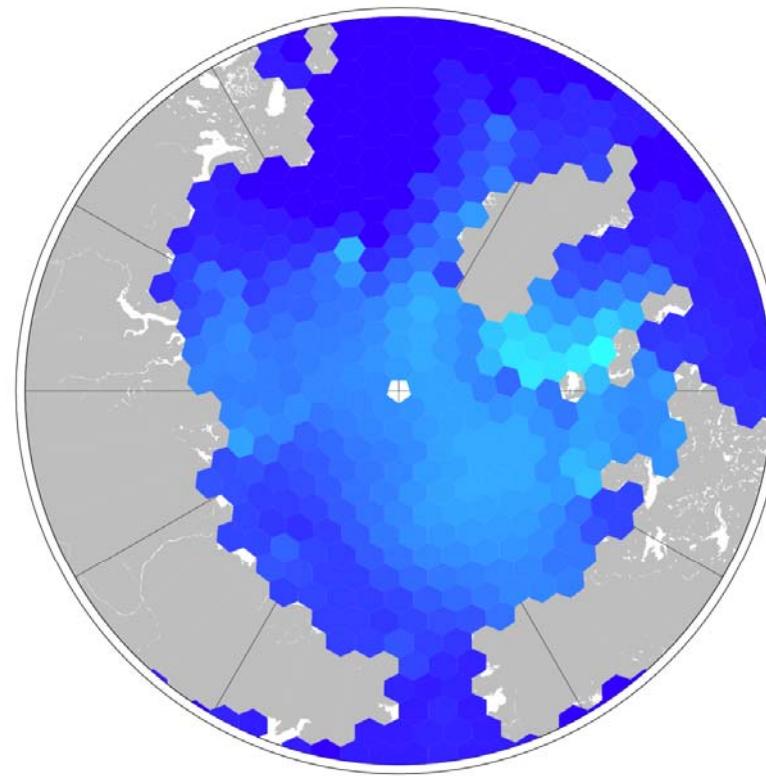
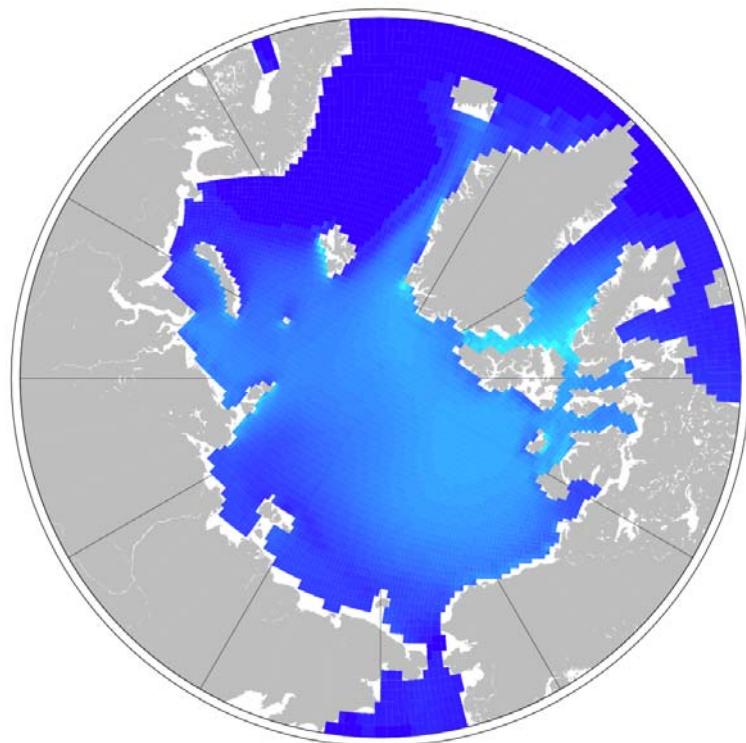
# Sea surface temperature (OSST)



left: COCO (Ocean: Structured), right: NICAM (Atmospheric: Semi-Unst.)

c/o T.Arakawa, M.Satoh

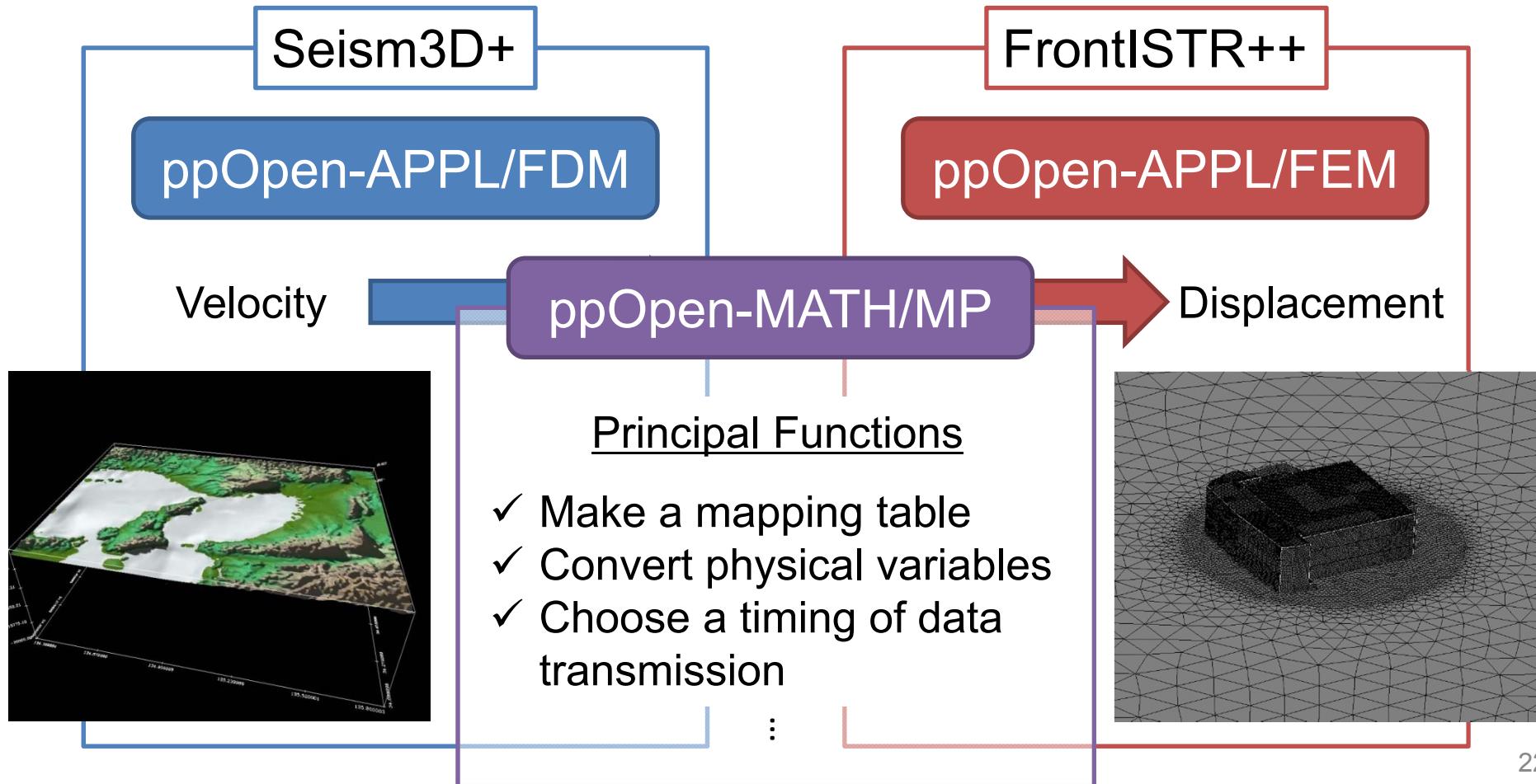
# Thickness of Sea Ice (OHI)



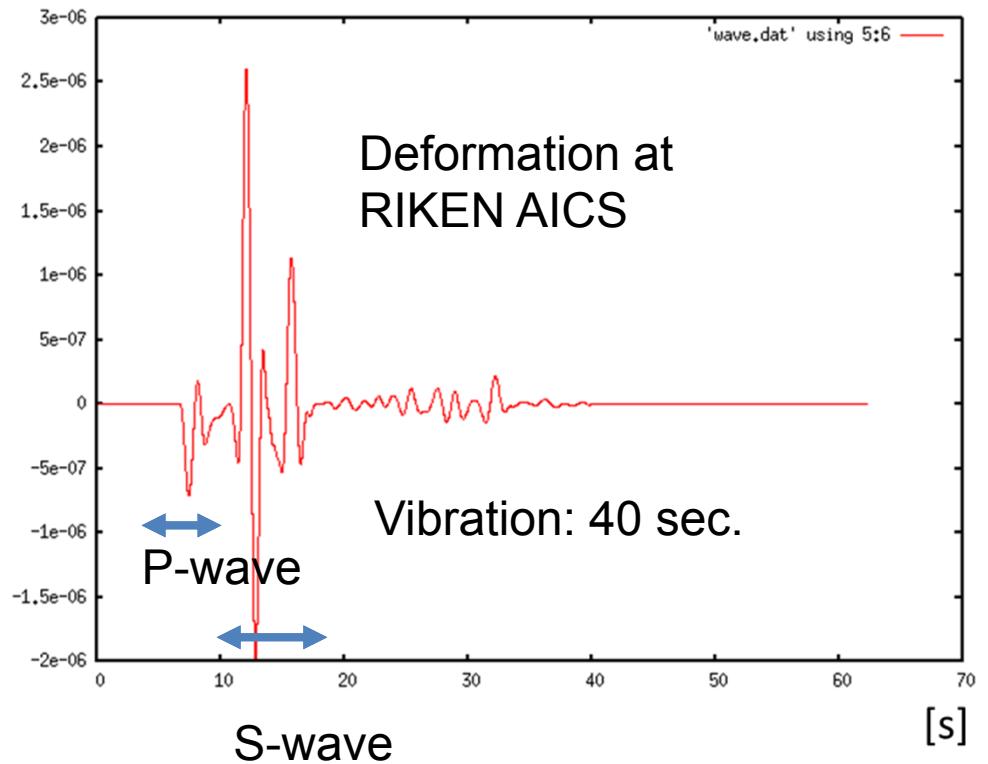
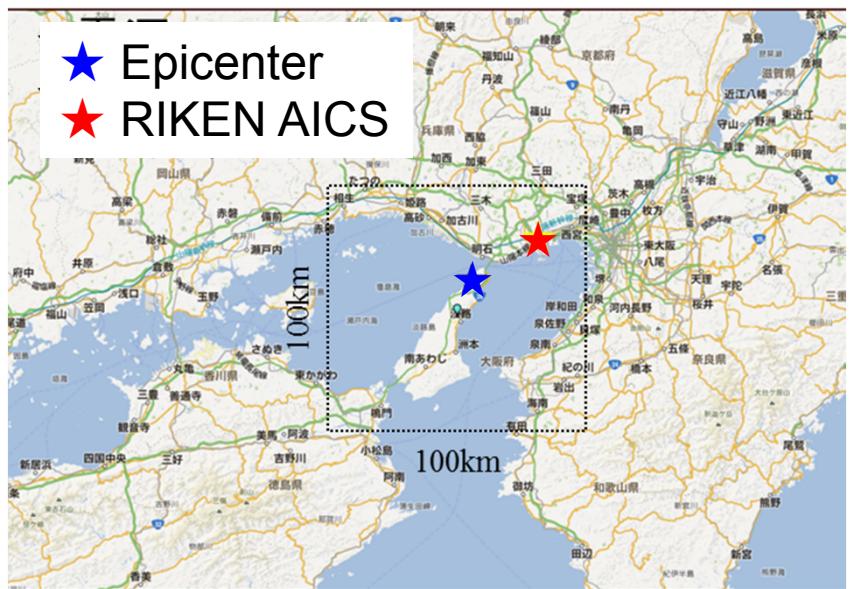
left:COCO (Ocean: Structured), right:NICAM (Atmospheric: Semi-Unst.)

# Weak-Coupled Simulation by the ppOpen-HPC Libraries

Two kinds of applications (Seism3D+ based on FDM, and FrontISTR++ based on FEM) are connected by the ppOpen-MATH/MP coupler.

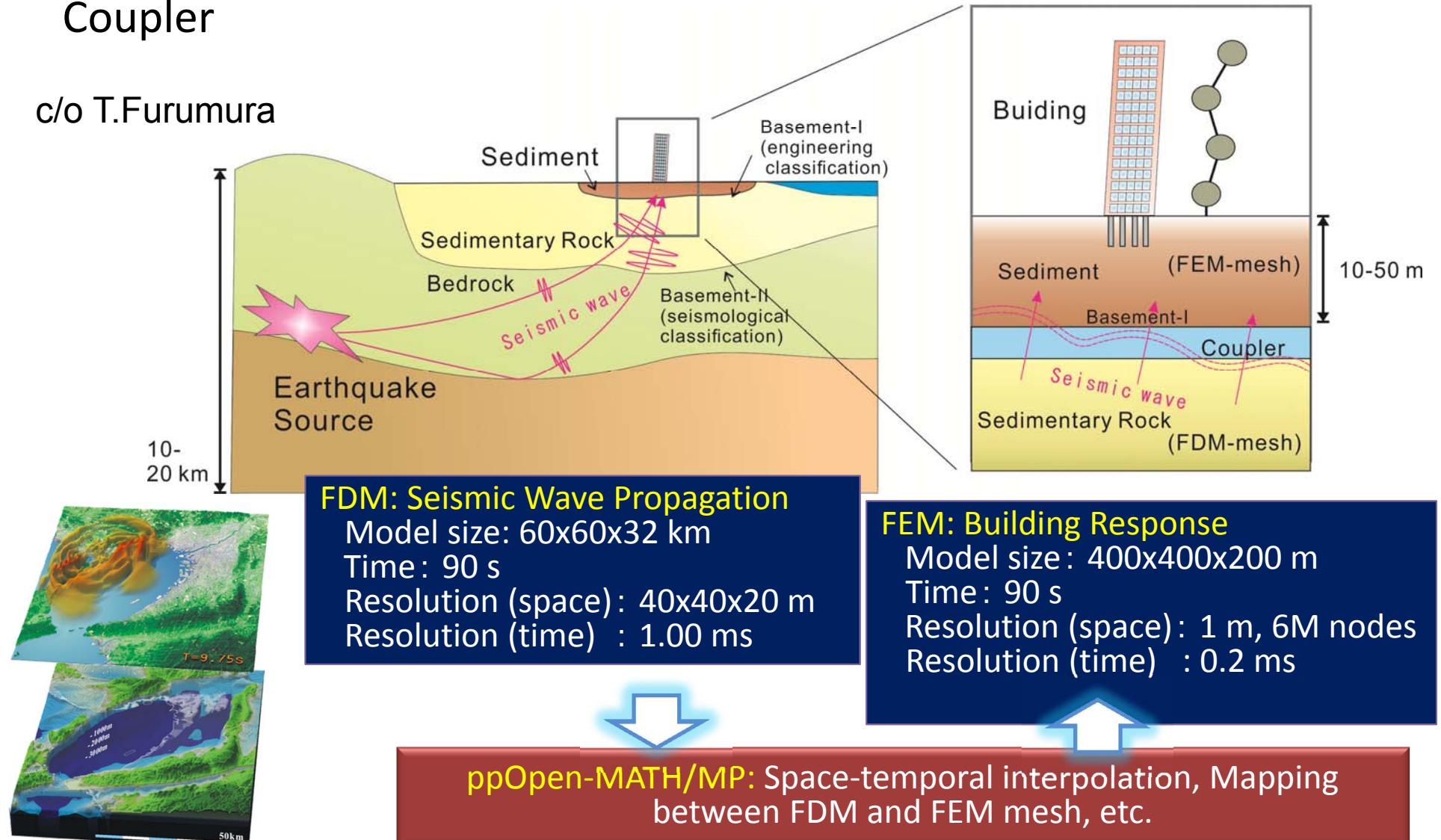


# 1995 Kobe Earthquake M.7.3



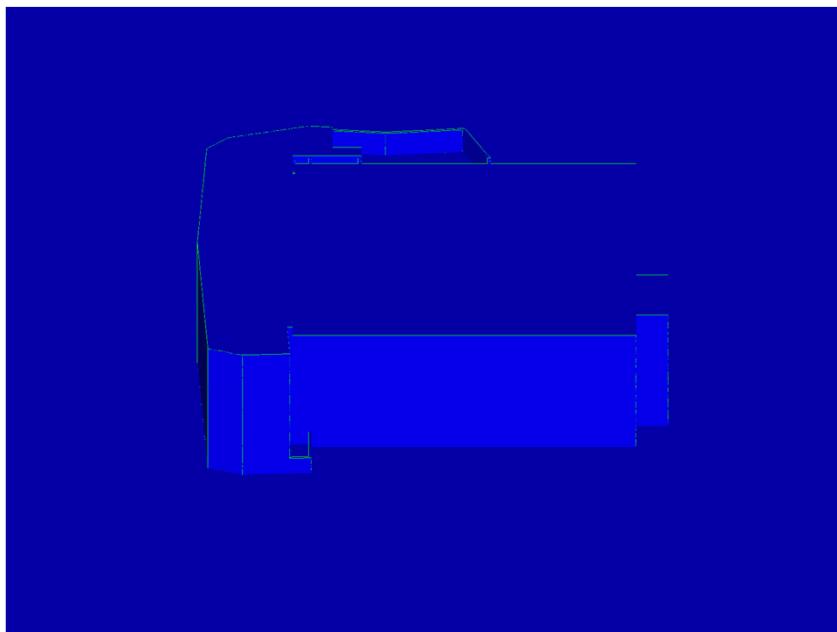
A test of a coupling simulation of FDM (regular grid) and FEM (unstructured grid) using newly developed ppOpen-MATH/MP Coupler

c/o T.Furumura

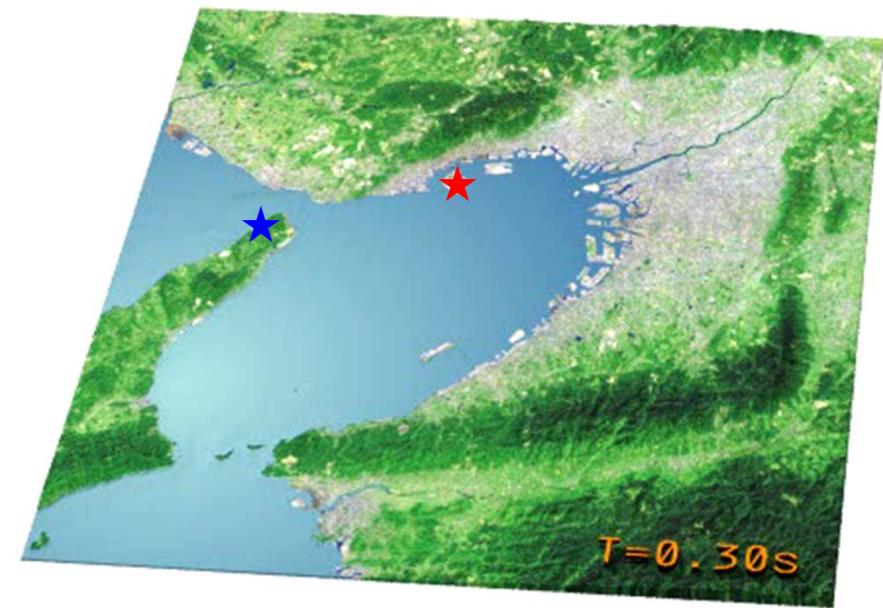


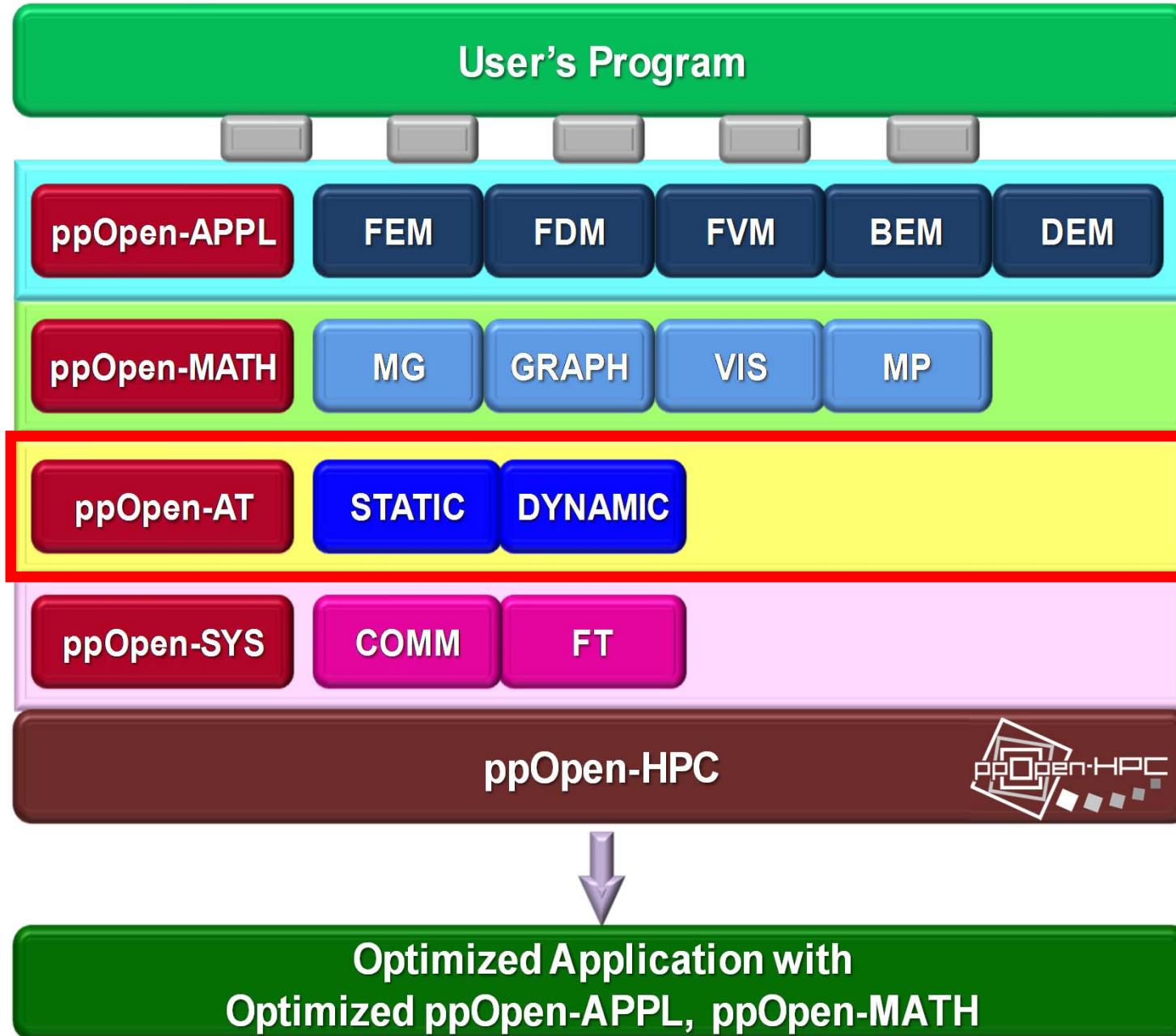
**2,560 nodes for FDM, 2,000 nodes  
for FEM = 4,560 nodes of FX10**

### RIKEN AICS Building



★ Epicenter  
★ RIKEN AICS







# ppOpen-AT

- Automatic Tuning (AT) enables development of optimized codes and libraries on emerging architectures
- ppOpen-AT automatically and adaptively generates optimum implementation for efficient memory accesses in procedures of scientific computing in each component of ppOpen-APPL
- A directive-based special AT language is developed
  - Well-known loop transformation techniques are utilized
- ppOpen-APPL/FDM, ppOpen-APPL/BEM
- AT applied to 3D FDM code for seismic simulations developed on ppOpen-APPL/FDM for Intel Xeon/Phi

# Originality (AT Languages)

AT Language / Items	# 1	# 2	# 3	# 4	# 5	# 6	# 7
ppOpen-AT	OAT Directives	✓	✓	✓	✓		None
Vendor Compilers	Out of Target		Limited				-
Transformation Recipes	Recipe Descriptions	✓				✓	ChiLL
POET	Xform Description	✓				✓	POET translator, ROSE
X language	Xlang Pragmas	✓				✓	X Translation, 'C and tcc
SPL	SPL Expressions	✓			✓	✓	A Script Language
ADAPT	ADAPT Language	✓				✓	Polaris Compiler Infrastructure, Remote Procedure Call (RPC)
Atune-IL	atune Pragmas				✓		A Monitoring Daemon
PEPPHER	PEPPHER Pragmas (interface)	✓			✓	✓	PEPPHER task graph and run-time

#1: Method for supporting multi-computer environments.

#2: Obtaining loop length in run-time.

**#3: Loop split with increase of computations, and loop fusion to the split loop.**

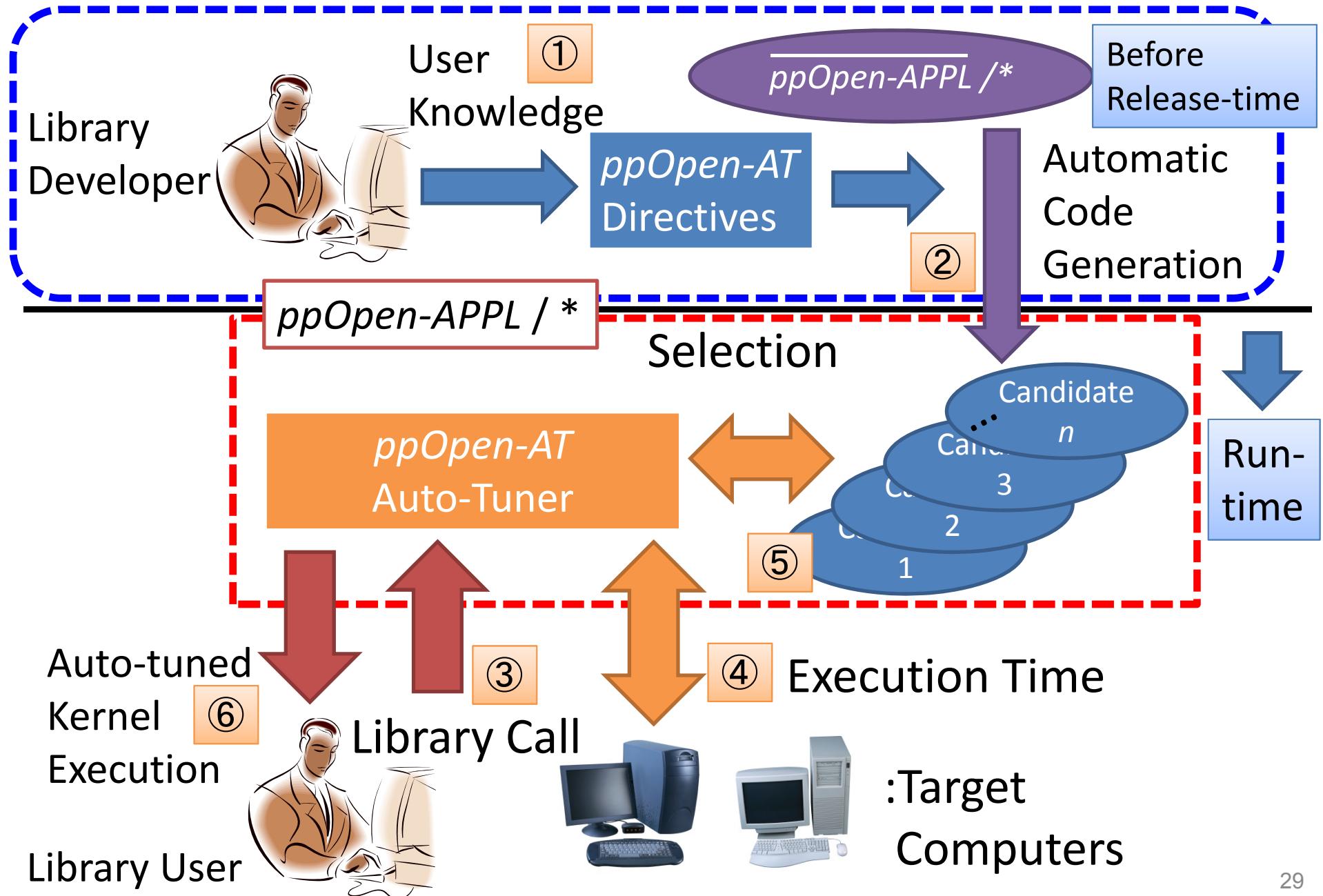
**#4: Re-ordering of inner-loop sentences.**

#5: Algorithm selection.

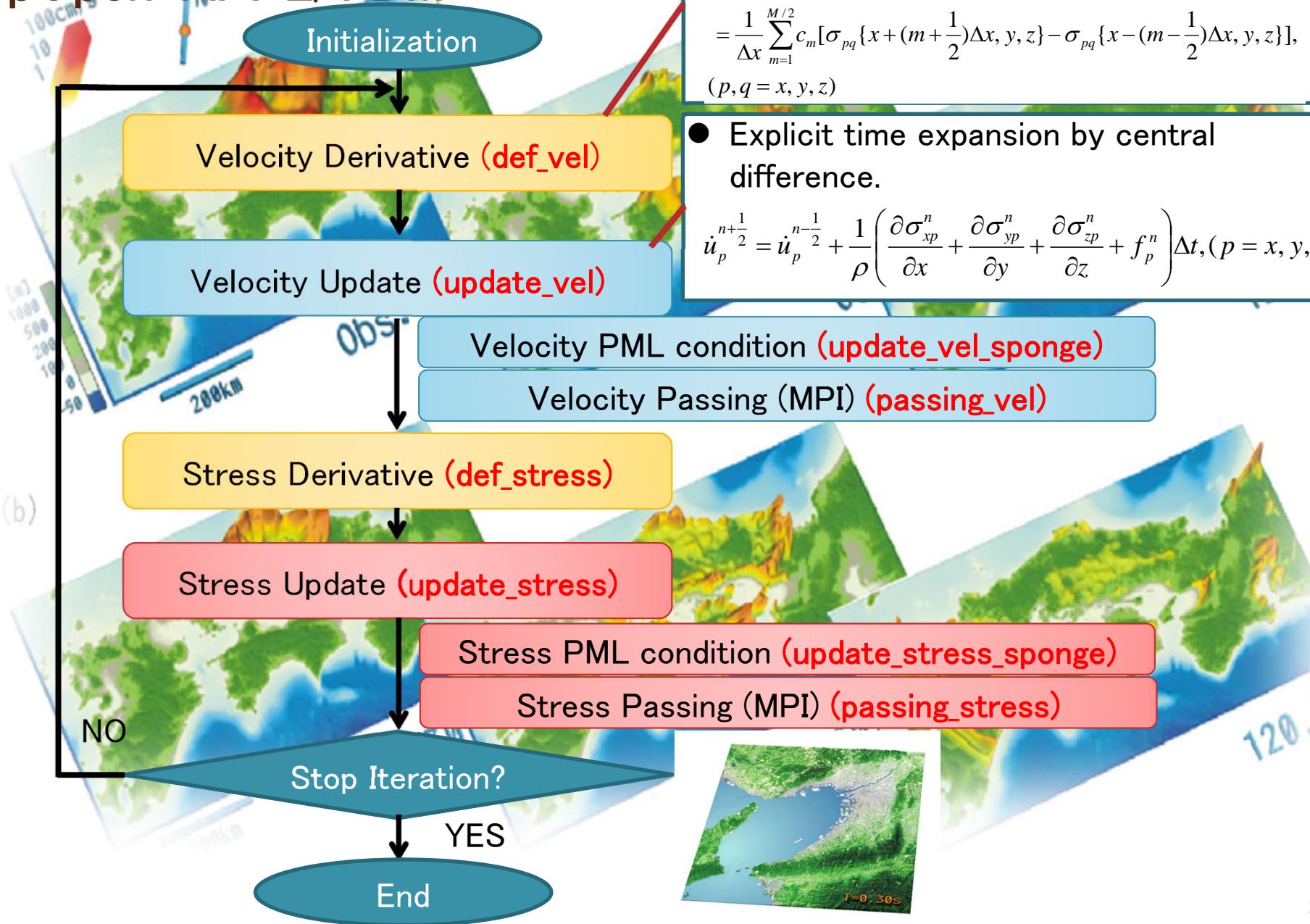
#6: Code generation with execution feedback.

**#7: Software requirement.**

# *ppOpen-AT System*



# Seism3D on ppOpen-APPL/FDM



# Seism3D: Code for Seismic Wave Sim. Triple-nested loops, Most Expensive

```
DO K = 1, NZ
  DO J = 1, NY
    DO I = 1, NX
      RL = LAM (I,J,K)
      RM = RIG (I,J,K)
      RM2 = RM + RM
      RMAXY = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J+1,K))
      RMAXZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J,K+1) + 1.0/RIG(I+1,J,K+1))
      RMAXZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I,J+1,K) + 1.0/RIG(I,J,K+1) + 1.0/RIG(I,J+1,K+1))
      RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL
      QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
      SXX (I,J,K) = ( SXX (I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT )*QG
      SYY (I,J,K) = ( SYY (I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT )*QG
      SZZ (I,J,K) = ( SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT )*QG
      SXY (I,J,K) = ( SXY (I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT )*QG
      SXZ (I,J,K) = ( SXZ (I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT )*QG
      SYZ (I,J,K) = ( SYZ (I,J,K) + (RMAXZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT )*QG
    END DO
  END DO
END DO
```

c/o T.Katagiri

# Loop Splitting

```
DO K = 1, NZ
DO J = 1, NY
DO I = 1, NX
    RL = LAM (I,J,K)
    RM = RIG (I,J,K)
    RM2 = RM + RM
    RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL
    QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
    SXX (I,J,K) = ( SXX (I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT )*QG
    SYY (I,J,K) = ( SYY (I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT )*QG
    SZZ (I,J,K) = ( SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT )*QG
ENDDO; ENDDO; ENDDO
```

---

```
DO K = 1, NZ
DO J = 1, NY
DO I = 1, NX
    STMP1 = 1.0/RIG(I,J,K)
    STMP2 = 1.0/RIG(I+1,J,K)
    STMP4 = 1.0/RIG(I,J,K+1)
    STMP3 = STMP1 + STMP2
    RMAXY = 4.0/(STMP3 + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J+1,K))
    RMAXZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I+1,J,K+1))
    RMAYZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I,J+1,K+1))
    QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
    SXY (I,J,K) = ( SXY (I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT )*QG
    SXZ (I,J,K) = ( SXZ (I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT )*QG
    SYZ (I,J,K) = ( SYZ (I,J,K) + (RMAYZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT )*QG
END DO; END DO; END DO;
```

c/o T.Katagiri

# Loop Fusion: Double-nested

```
DO KK = 1, NZ * NY  
K = (KK-1)/NY + 1  
J = mod(KK-1,NY) + 1  
DO I = 1, NX  
    RL = LAM(I,J,K)  
    RM = RIG(I,J,K)  
    RM2 = RM + RM  
    RMAXY = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J+1,K) +  
             1.0/RIG(I+1,J+1,K))  
    RMAXZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J,K+1) +  
             1.0/RIG(I+1,J,K+1))  
    RMAXZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I,J+1,K) + 1.0/RIG(I,J,K+1) +  
             1.0/RIG(I,J+1,K+1))  
    RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL  
    QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)  
    SXX(I,J,K) = (SXX(I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT)*QG  
    SYY(I,J,K) = (SYY(I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT)*QG  
    SZZ(I,J,K) = (SZZ(I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT)*QG  
    SXY(I,J,K) = (SXY(I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT)*QG  
    SXZ(I,J,K) = (SXZ(I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT)*QG  
    SYZ(I,J,K) = (SYZ(I,J,K) + (RMAYZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT)*QG  
ENDDO  
END DO
```

Longer loops      Inner loop: nice for prefetching

c/o T.Katagiri

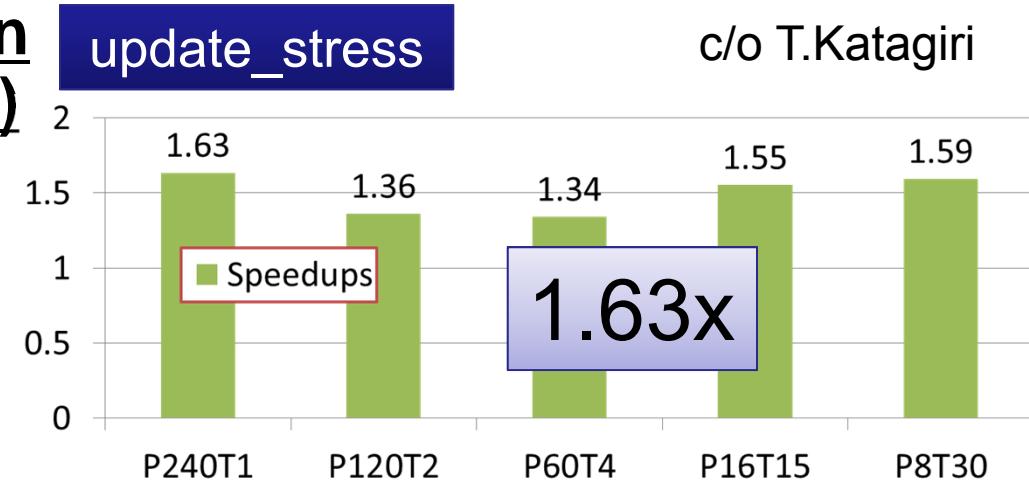
# Example of Directives of ppOpen-AT

```
!oat$ install LoopFusionSplit region start
 !$omp parallel do private(k,j,i,STMP1,STMP2,STMP3,STMP4,RL,RM,RM2,RMAXY,RMAXZ,RMAYZ,RLTHETA,QG)
   DO K = 1, NZ
   DO J = 1, NY
   DO I = 1, NX
     RL = LAM (I,J,K);  RM = RIG (I,J,K);  RM2 = RM + RM
     RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL
   !oat$ SplitPointCopyDef region start
     QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
   !oat$ SplitPointCopyDef region end
     SXX (I,J,K) = ( SXX (I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT )*QG
     SYY (I,J,K) = ( SYY (I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT )*QG
     SZZ (I,J,K) = ( SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT )*QG
   !oat$ SplitPoint (K, J, I)
     STMP1 = 1.0/RIG(I,J,K);  STMP2 = 1.0/RIG(I+1,J,K);  STMP4 = 1.0/RIG(I,J,K+1)
     STMP3 = STMP1 + STMP2
     RMAXY = 4.0/(STMP3 + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J+1,K))
     RMAXZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I+1,J,K+1))
     RMAYZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I,J+1,K+1))
   !oat$ SplitPointCopyInsert
     SXY (I,J,K) = ( SXY (I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT )*QG
     SXZ (I,J,K) = ( SXZ (I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT )*QG
     SYZ (I,J,K) = ( SYZ (I,J,K) + (RMAYZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT )*QG
   END DO; END DO; END DO
 !$omp end parallel do
 !oat$ install LoopFusionSplit region end
```

# Optimization of ppOpen-APPL/FDM (Seism3D) by ppOpen-AT (FY.2013)

- A single node of Intel Xeon Phi (60 cores, 240 threads)

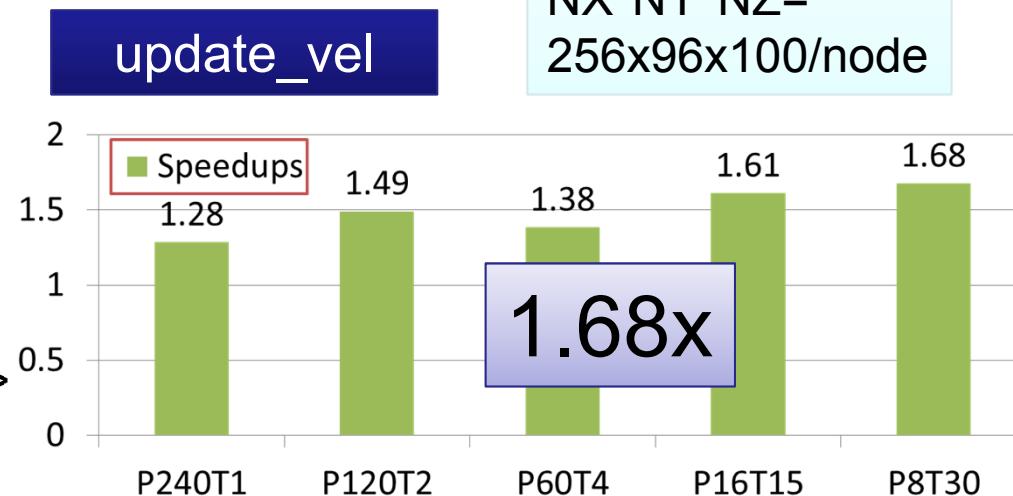
- P240T1: Flat MPI (240 process with 1 thread)
- P60T4: 60 proc's with 4 threads
- Speed-up's based on execution without auto-tuning



- update\_stress

- 3-nested FDM loops, with a lot of operations
- “Loop Splitting” is effective

Problem Size:  
NX\*NY\*NZ=  
256x96x100/node



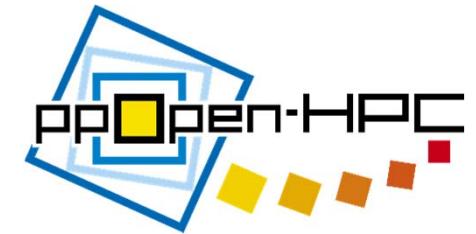
- update\_vel

- 3-nested FDM loops, medium amount of operations
- “Loop Fusion” is effective ( $i-j-k \rightarrow i*j-k$ )

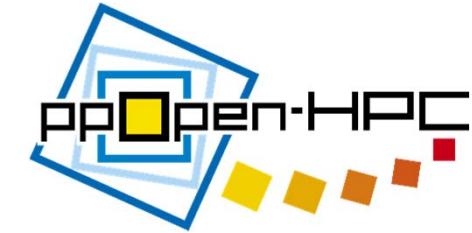
# Automatic Generated Codes for the kernel 1

## ppohFDM\_update\_stress

- #1 [Baseline]: Original 3-nested Loop
- #2 [Split]: Loop Splitting with K-loop  
(Separated, two 3-nested loops)
- #3 [Split]: Loop Splitting with J-loop
- #4 [Split]: Loop Splitting with I-loop
- #5 [Split&Fusion]: Loop Fusion to #1 for K and J-loops  
(2-nested loop)
- #6 [Split&Fusion]: Loop Fusion to #2 for K and J-Loops  
(2-nested loop)
- #7 [Fusion]: Loop Fusion to #1  
(loop collapse)
- #8 [Split&Fusion]: Loop Fusion to #2  
(loop collapse, two one-nest loop)



# Automatic Generated Codes for the kernel 2



## ppohFDM\_update\_vel

- #1 [Baseline]: Original 3-nested Loop.
- #2 [Fusion]: Loop Fusion for K and J-Loops.  
(2-nested loop)
- #3 [Fusion]: Loop Split for K, J, and I-Loops.  
(Loop Collapse)
- #4 [Fusion&Re-order]:  
Re-ordering of sentences to #1.
- #5 [Fusion&Re-order]:  
Re-ordering of sentences to #2.
- #6 [Fusion&Re-order]:  
Re-ordering of sentences to #3.

558

## ■ Speedup [%]

Example of directive  
for ppOpen-AT  
Loop spilitting/fusion

200

171

update\_stress

update\_vel

update\_stress\_sponge

30

20

51

diff\_\*

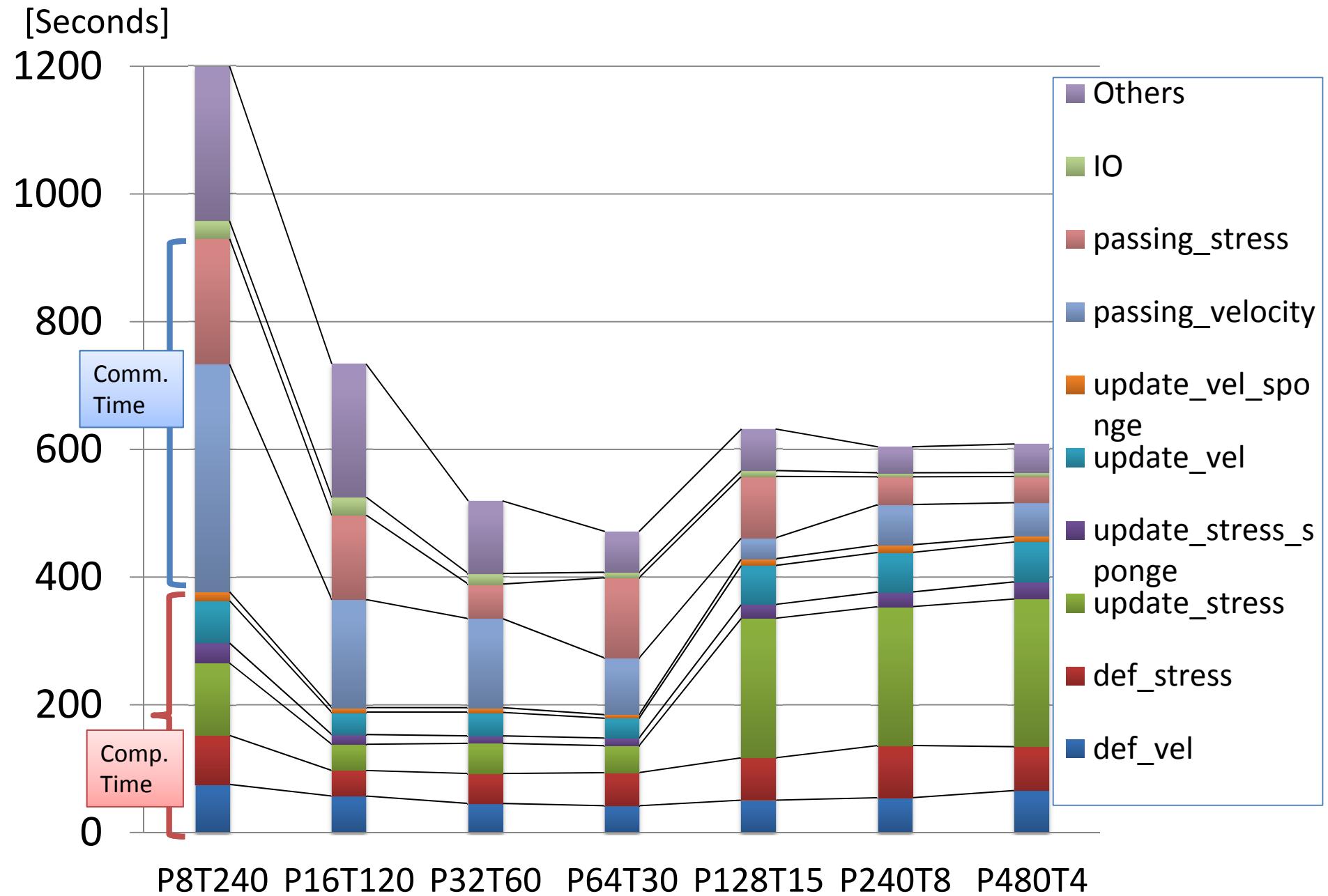
passing\_\*

whole

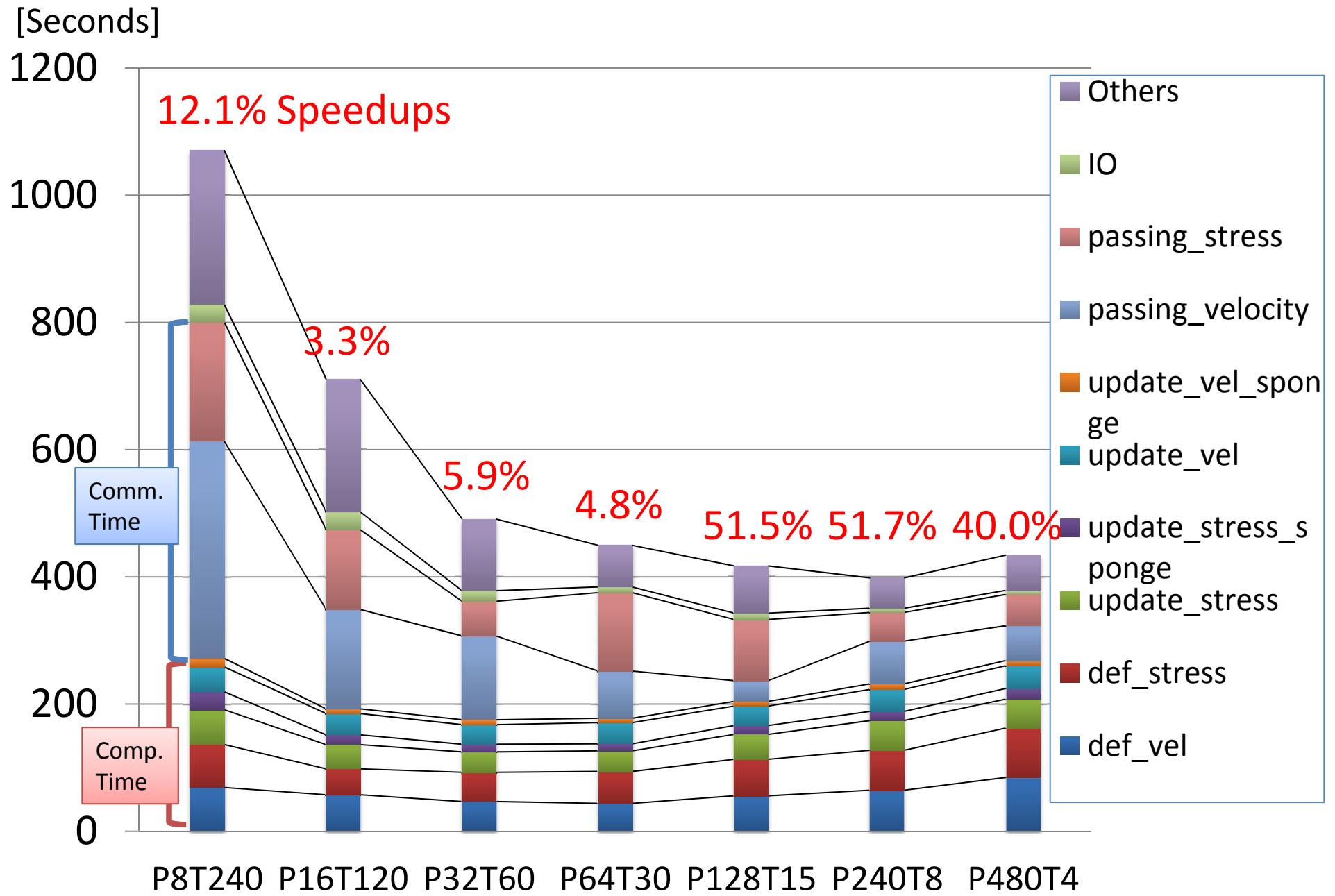
**Effect of AT on each kernel  
(Xeon Phi 8-nodes)**

```
!oat$ install LoopFusionSplit region start
!$omp parallel do
private(k,j,i,STMP1,STMP2,STMP3,STMP4,RL,RM,RM2,RMAXY,RMAXZ,RMAYZ,RLT
HETA,QG)
DO K = 1, NZ
DO J = 1, NY
DO I = 1, NX
    RL = LAM (I,J,K); RM = RIG (I,J,K); RM2 = RM + RM
    RLTTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL
!oat$ SplitPointCopyDef region start
    QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
!oat$ SplitPointCopyDef region end
    SXX (I,J,K) = ( SXX (I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT )*QG
    SYY (I,J,K) = ( SYY (I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT )*QG
    SZZ (I,J,K) = ( SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT )*QG
!oat$ SplitPoint (K, J, I)
    STMP1 = 1.0/RIG(I,J,K); STMP2 = 1.0/RIG(I+1,J,K); STMP4 = 1.0/RIG(I,J,K+1)
    STMP3 = STMP1 + STMP2
    RMAXY = 4.0/(STMP3 + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J+1,K))
    RMAXZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I+1,J,K+1))
    RMAYZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I,J+1,K+1))
!oat$ SplitPointCopyInsert
    SXY (I,J,K) = ( SXY (I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT )*QG
    SXZ (I,J,K) = ( SXZ (I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT )*QG
    SYZ (I,J,K) = ( SYZ (I,J,K) + (RMAYZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT )*QG
END DO; END DO; END DO
!$omp end parallel do
!oat$ install LoopFusionSplit region end
```

# Whole Time (ppOpen-AT/Static, without AT)

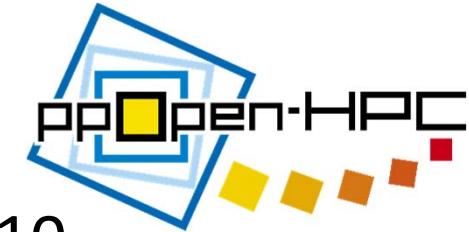


# Whole Time (ppOpen-AT/Static, with AT)



略 称	FX10	MIC	IvyB
名 称	Fujitsu SPARC64 IX fx	Intel Xeon Phi 5110P (Knights Corner)	Intel Xeon E5-2680 v2 (Ivy-Bridge-EP)
動作周波数(GHz)	1.848	1.053	2.80
コア数(有効スレッド数)	16 (16)	60 (240)	10 (20)
メモリ種別	DDR3	GDDR5	DDR3
理論演算性能 (GFLOPS)	236.5	1,010.9	224.0
主記憶容量(GB)	32	8	64
理論メモリ性能 (GB/sec.)	85.1	320	59.7
キャッシュ構成	L1:32KB/core L2:12MB/socket	L1:32KB/core L2:512KB/core	L1:32KB/core L2:256KB/core L3:25MB/socket

# The Fastest Code ([update\\_stress](#))



## ● Xeon Phi

- #5 [Split&Fusion]: Loop Fusion to #1 for K and J-loops (2-nested loop)

```

!$omp parallel do private
(k,j,i,RL1,RM1,RM2,RLRM2,DXVX1,DYVY1,DZVZ1,D3V
3,DXVYDYVX1,DXVZDZVX1,DYVZDZV1)
DO k_j = 1 , (NZ01-NZ00+1)*(NY01-NY00+1)
  k = (k_j-1)/(NY01-NY00+1) + NZ00;
  j = mod((k_j-1),(NY01-NY00+1)) + NY00;
  DO i = NX00, NX01
    RL1 = LAM (I,J,K); RM1 = RIG (I,J,K);
    RM2 = RM1 + RM1; RLRM2 = RL1+RM2;
    DXVX1 = DXVX(I,J,K); DYVY1 = DYVY(I,J,K);
    DZVZ1 = DZVZ(I,J,K);
    D3V3 = DXVX1 + DYVY1 + DZVZ1;
    SXX (I,J,K) = SXX (I,J,K)
      + (RLRM2*(D3V3)-RM2*(DZVZ1+DYVY1) ) * DT
    SYY (I,J,K) = SYY (I,J,K)
      + (RLRM2*(D3V3)-RM2*(DXVX1+DZVZ1) ) * DT
    SZZ (I,J,K) = SZZ (I,J,K)
      + (RLRM2*(D3V3)-RM2*(DXVX1+DYVY1) ) * DT
    END DO
  END DO
!$omp end parallel do

```

## ● Ivy Bridge

- #4 [Split]: Loop Splitting with I-loop

```

 !$omp parallel do private
(k,j,i,RL1,RM1,RM2,RLRM2,DXVX1,DYVY1,DZVZ1,D3V
3,DXVYDYVX1,DXVZDZVX1,DYVZDZV1)
  do k = NZ00, NZ01
    do j = NY00, NY01
      do i = NX00, NX01
        RL1 = LAM (I,J,K); RM1 = RIG (I,J,K);
        RM2 = RM1 + RM1; RLRM2 = RL1+RM2;
        DXVX1 = DXVX(I,J,K); DYVY1 = DYVY(I,J,K);
        DZVZ1 = DZVZ(I,J,K)
        D3V3 = DXVX1 + DYVY1 + DZVZ1
        SXX (I,J,K) = SXX (I,J,K)
          + (RLRM2*(D3V3)-RM2*(DZVZ1+DYVY1) ) * DT
        SYY (I,J,K) = SYY (I,J,K)
          + (RLRM2*(D3V3)-RM2*(DXVX1+DZVZ1) ) * DT
        SZZ (I,J,K) = SZZ (I,J,K)
          + (RLRM2*(D3V3)-RM2*(DXVX1+DYVY1) ) * DT
      end do
      do i = NX00, NX01
        RM1 = RIG (I,J,K)
        DXVYDYVX1 = DXVY(I,J,K)+DYVX(I,J,K)
        DXVZDZVX1 = DXVZ(I,J,K)+DZVX(I,J,K)
        DYVZDZVY1 = DYVZ(I,J,K)+DZVY(I,J,K)
        SXY (I,J,K) = SXY (I,J,K) + RM1 * DXVYDYVX1 * DT
        SXZ (I,J,K) = SXZ (I,J,K) + RM1 * DXVZDZVX1 * DT
        SYZ (I,J,K) = SYZ (I,J,K) + RM1 * DYVZDZVY1 * DT
      end do
    end do
  end do
!$omp end parallel do

```

## ● FX10

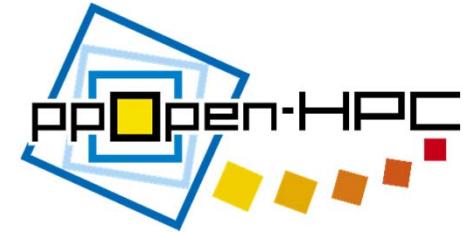
- #1 [Baseline]: Original Loop

```

 !$omp parallel do private
(k,j,i,RL1,RM1,RM2,RLRM2,DXVX1,DYVY1,DZVZ1,D3V
3,DXVYDYVX1,DXVZDZVX1,DYVZDZV1)
  do k = NZ00, NZ01
    do j = NY00, NY01
      do i = NX00, NX01
        RL1 = LAM (I,J,K); RL1 = LAM (I,J,K)
        RM1 = RIG (I,J,K); RM2 = RM1 + RM1
        RLRM2 = RL1+RM2;
        DXVX1 = DXVX(I,J,K); DYVY1 = DYVY(I,J,K)
        DZVZ1 = DZVZ(I,J,K)
        D3V3 = DXVX1 + DYVY1 + DZVZ1
        SXX (I,J,K) = SXX (I,J,K)
          + (RLRM2*(D3V3)-RM2*(DZVZ1+DYVY1) ) * DT
        SYY (I,J,K) = SYY (I,J,K)
          + (RLRM2*(D3V3)-RM2*(DXVX1+DZVZ1) ) * DT
        SZZ (I,J,K) = SZZ (I,J,K)
          + (RLRM2*(D3V3)-RM2*(DXVX1+DYVY1) ) * DT
      end do
      do i = NX00, NX01
        RM1 = RIG (I,J,K)
        DXVYDYVX1 = DXVY(I,J,K)+DYVX(I,J,K)
        DXVZDZVX1 = DXVZ(I,J,K)+DZVX(I,J,K)
        DYVZDZVY1 = DYVZ(I,J,K)+DZVY(I,J,K)
        SXY (I,J,K) = SXY (I,J,K) + RM1 * DXVYDYVX1 * DT
        SXZ (I,J,K) = SXZ (I,J,K) + RM1 * DXVZDZVX1 * DT
        SYZ (I,J,K) = SYZ (I,J,K) + RM1 * DYVZDZVY1 * DT
      end do
    end do
  end do
!$omp end parallel do

```

# The Fastest Code ([update\\_vel](#))



## ● Xeon Phi

#5 [Fusion&Re-order]:

Re-ordering of sentences to #2.

```
!$omp parallel do private (i,j,k,ROX,ROY,ROZ)
DO k_j = 1 , (NZ01-NZ00+1)*(NY01-NY00+1)
  k = (k_j-1)/(NY01-NY00+1) + NZ00
  j = mod((k_j-1),(NY01-NY00+1)) + NY00
  do i = NX00, NX01
    ROX = 2.0_PN/( DEN(I,J,K) + DEN(I+1,J,K) )
    VX(I,J,K) = VX(I,J,K) &
      + ( DXSXX(I,J,K)+DYSXY(I,J,K)+DZSXZ(I,J,K) )*ROX*DT
    ROY = 2.0_PN/( DEN(I,J,K) + DEN(I,J+1,K) )
    VY(I,J,K) = VY(I,J,K) &
      + ( DXSXY(I,J,K)+DYSYY(I,J,K)+DZSYZ(I,J,K) )*ROY*DT
    ROZ = 2.0_PN/( DEN(I,J,K) + DEN(I,J,K+1) )
    VZ(I,J,K) = VZ(I,J,K) &
      + ( DXSXZ(I,J,K)+DYSYZ(I,J,K)+DZSZZ(I,J,K) )*ROZ*DT
  end do
end do
 !$omp end parallel do
```

## ● Ivy Bridge

#5 [Fusion&Re-order]:

Re-ordering of sentences to #2.

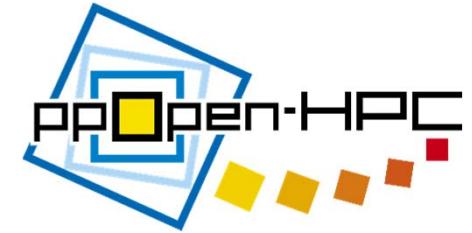
```
!$omp parallel do private (i,j,k,ROX,ROY,ROZ)
DO k_j = 1 , (NZ01-NZ00+1)*(NY01-NY00+1)
  k = (k_j-1)/(NY01-NY00+1) + NZ00
  j = mod((k_j-1),(NY01-NY00+1)) + NY00
  do i = NX00, NX01
    ROX = 2.0_PN/( DEN(I,J,K) + DEN(I+1,J,K) )
    VX(I,J,K) = VX(I,J,K) &
      + ( DXSXX(I,J,K)+DYSXY(I,J,K)+DZSXZ(I,J,K) )*ROX*DT
    ROY = 2.0_PN/( DEN(I,J,K) + DEN(I,J+1,K) )
    VY(I,J,K) = VY(I,J,K) &
      + ( DXSXY(I,J,K)+DYSYY(I,J,K)+DZSYZ(I,J,K) )*ROY*DT
    ROZ = 2.0_PN/( DEN(I,J,K) + DEN(I,J,K+1) )
    VZ(I,J,K) = VZ(I,J,K) &
      + ( DXSXZ(I,J,K)+DYSYZ(I,J,K)+DZSZZ(I,J,K) )*ROZ*DT
  end do
end do
 !$omp end parallel do
```

## ● FX10

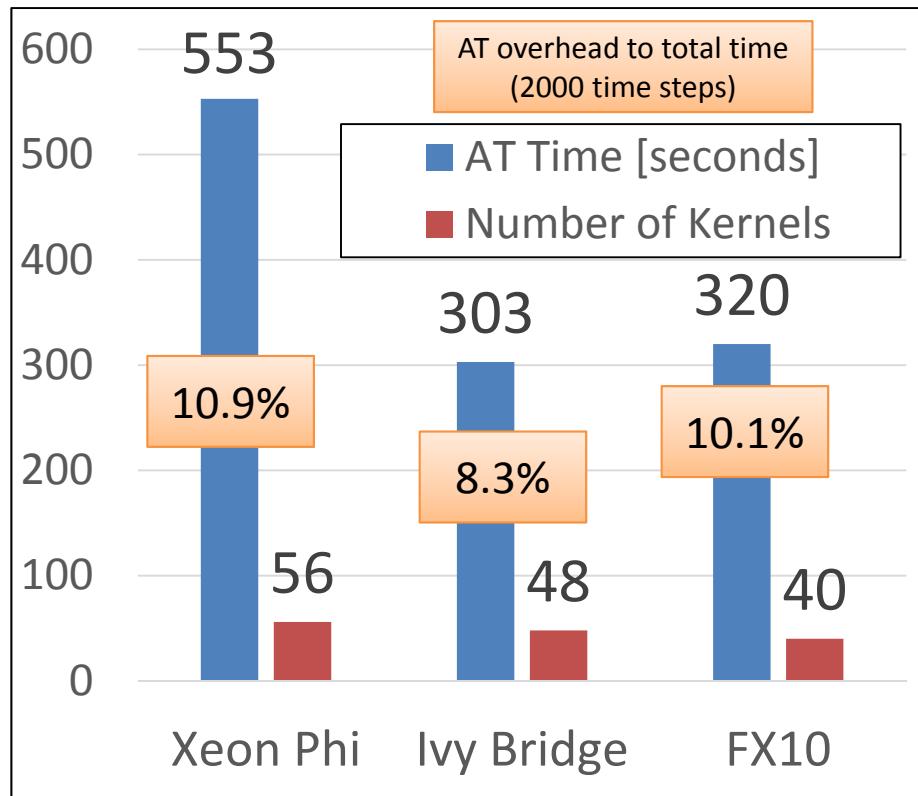
#1 [Baseline]: Original Loop

```
!$omp parallel do private (i,j,k,ROX,ROY,ROZ)
do k = NZ00, NZ01
  do j = NY00, NY01
    do i = NX00, NX01
      ROX = 2.0_PN/( DEN(I,J,K) + DEN(I+1,J,K) )
      ROY = 2.0_PN/( DEN(I,J,K) + DEN(I,J+1,K) )
      ROZ = 2.0_PN/( DEN(I,J,K) + DEN(I,J,K+1) )
      VX(I,J,K) = VX(I,J,K) +
        ( DXSXX(I,J,K)+DYSXY(I,J,K)+DZSXZ(I,J,K) )*ROX*DT
      VY(I,J,K) = VY(I,J,K) +
        ( DXSXY(I,J,K)+DYSYY(I,J,K)+DZSYZ(I,J,K) )*ROY*DT
      VZ(I,J,K) = VZ(I,J,K) +
        ( DXSXZ(I,J,K)+DYSYZ(I,J,K)+DZSZZ(I,J,K) )*ROZ*DT
    end do
  end do
end do
 !$omp end parallel do
```

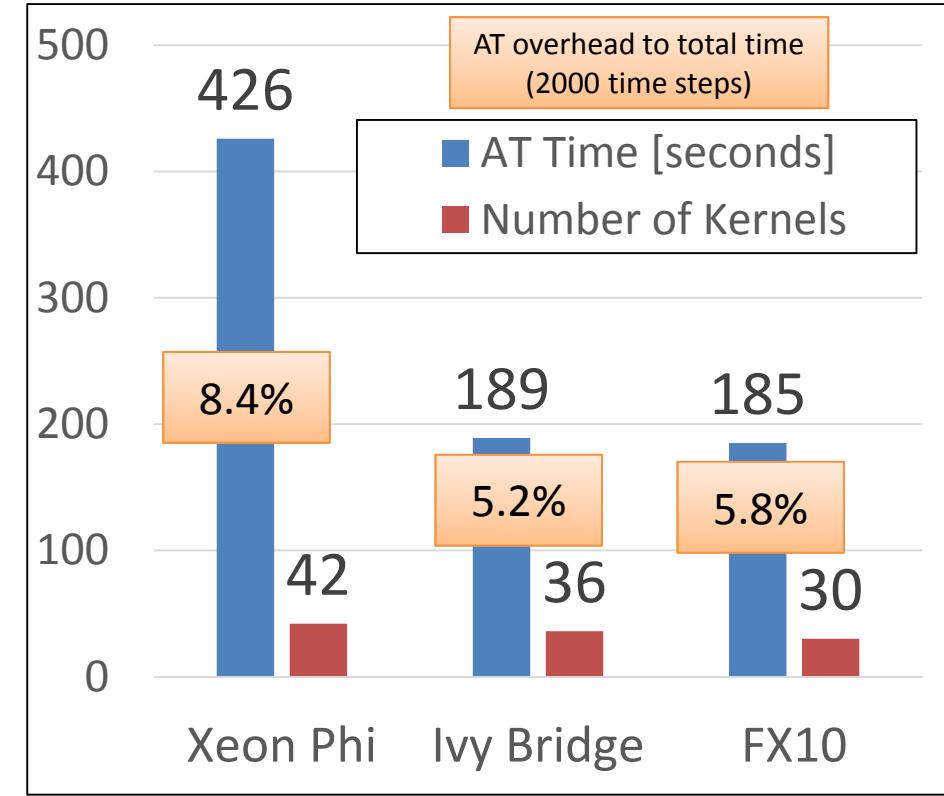
# Auto-tuning Time

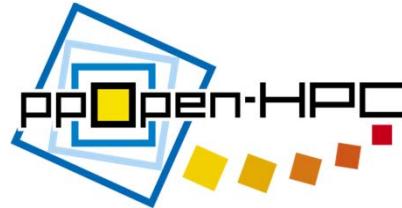


## ● update\_stress



## ● update\_vel





# Speed-up by AT

略 称	FX10	MIC	IvyB
名 称	Fujitsu SPARC64 IX fx	Intel Xeon Phi 5110P (Knights Corner)	Intel Xeon E5-2680 v2 (Ivy-Bridge-EP)
動作周波数(GHz)	1.848	1.053	2.80
コア数(有効スレッド数)	16 (16)	60 (240)	10 (20)
メモリ種別	DDR3	GDDR5	DDR3
理論演算性能(GFLOPS)	236.5	1,010.9	224.0
<b>without AT (Flat MPI) (GFLOPS/socket)</b>	<b>20.0</b>	<b>19.4</b>	<b>20.4</b>
<b>with AT (GFLOPS/socket)</b>	<b>20.4</b> <b>P240T8</b>	<b>30.0</b> <b>P128T1</b>	<b>23.4</b> <b>P80T1</b>



# Features & Future Works in ppOpen-AT

- Ref.: Talk by Prof. Katagiri in this morning
- Strongly depends on intelligence/experiences of the users: manual operations ... but it is ok (education)
  - Configurations of scenarios, Data dependency
  - Locations of directives
  - Effects of problem size, hardware parameters etc.
  - Parallel prog. model (#MPI processes x #OpenMP threads)
- Analyses of assembly codes (for research paper)
- Operations for sparse matrices (not limited to SpMV)
  - Blocking + X-ELL-Y-Z
  - Different from FDM kernels
- DSL's for stencil computing: Physis, ExaStencil etc.

# Schedule of Public Release

(with English Documents, MIT License)

<http://ppopenhpc.cc.u-tokyo.ac.jp/>

- Released at SC-XY (or can be downloaded)
- Multicore/manycore cluster version (Flat MPI, OpenMP/MPI Hybrid) with documents in English
- We are now focusing on MIC/Xeon Phi
- Collaborations with scientists are welcome

## History

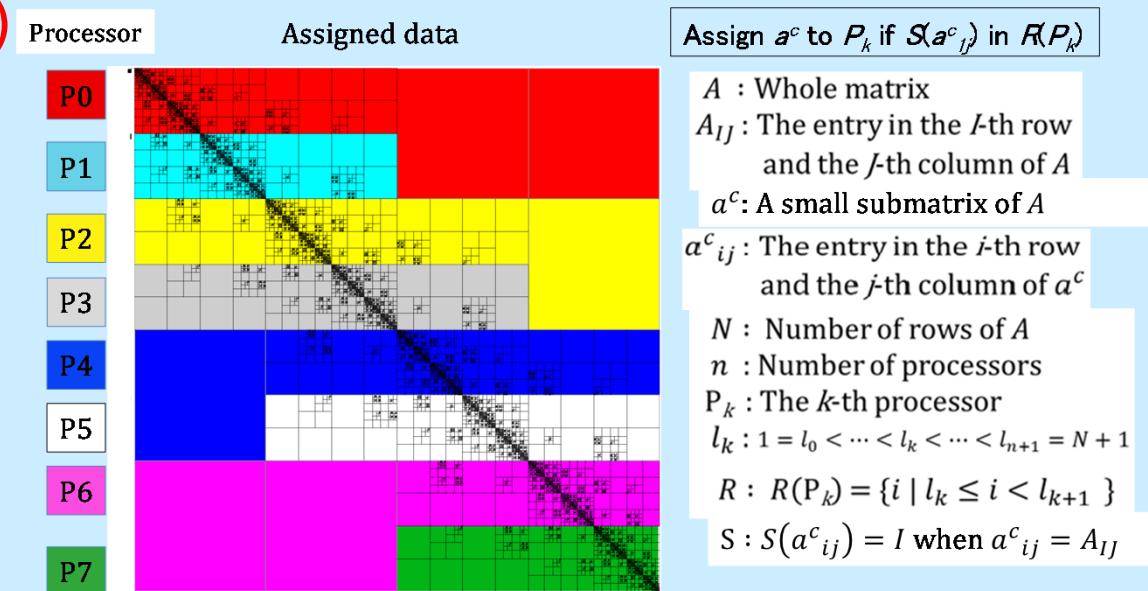
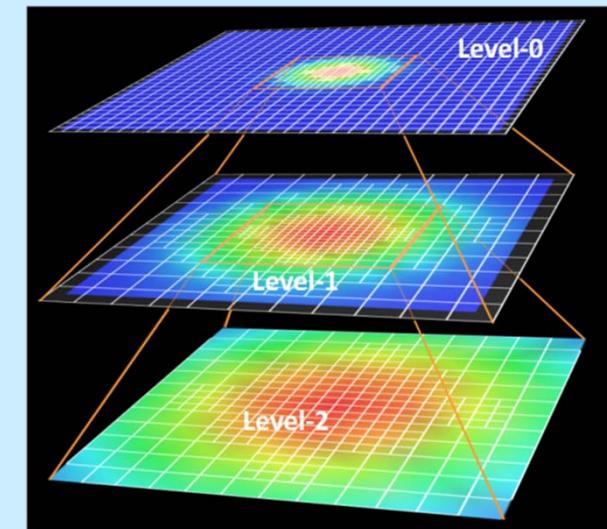
- SC12, Nov 2012 (Ver.0.1.0)
- SC13, Nov 2013 (Ver.0.2.0)
- SC14, Nov 2014 (Ver.0.3.0)



# New Features in Ver.0.3.0

<http://ppopenhpc.cc.u-tokyo.ac.jp/>

- ppOpen-APPL/AMR-FDM: AMR framework with a dynamic load-balancing method for various FDM applications
- HACApK library for H-matrix comp. in ppOpen-APPL/BEM
  - Akihiro Ida (Kyoto U.)
- Utilities for pre-processing in ppOpen-APPL/DEM



# Collaborations, Outreaching

- Collaborations
  - International Collaborations
    - Lawrence Berkeley National Lab.
    - National Taiwan University
    - IPCC (Intel Parallel Computing Center)
- Outreaching, Applications
  - Large-Scale Simulations
    - Geologic CO<sub>2</sub> Storage
    - Astrophysics
    - Earthquake Simulations etc.
    - ppOpen-AT, ppOpen-MATH/VIS, ppOpen-MATH/MP, Linear Solvers
  - Intl. Workshops (2012, 2013)
  - Tutorials, Classes

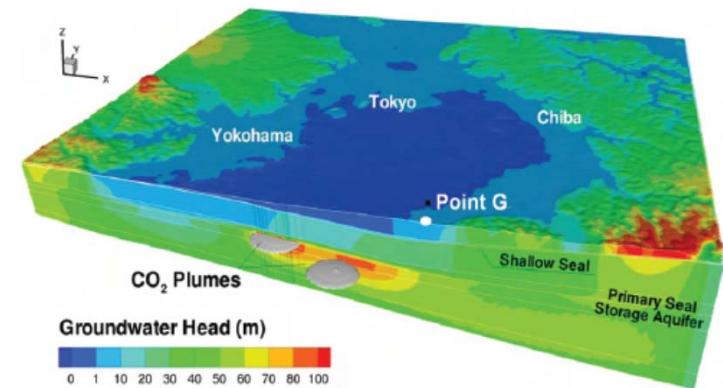
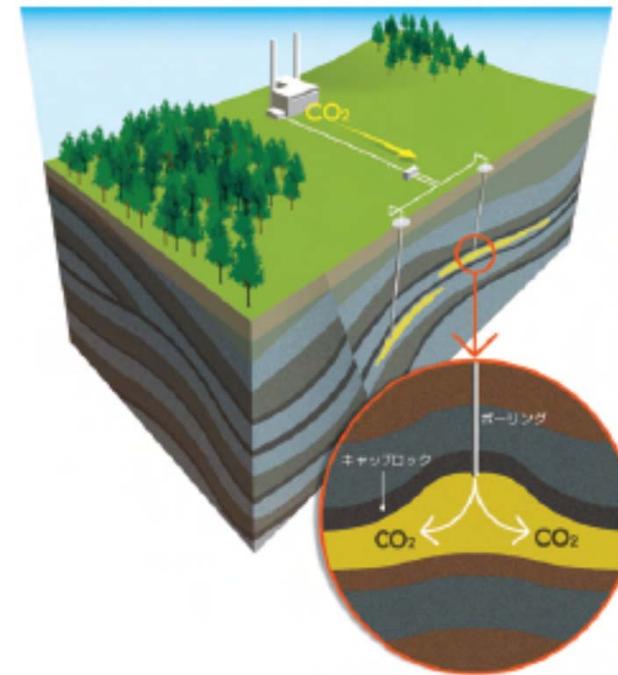
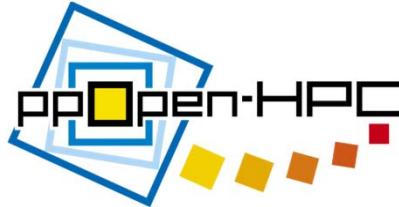


図-4 CO<sub>2</sub>圧入後の地下水圧（全水頭換算）の分布（100年後）



# from Post-Peta to Exascale

- Currently, we are focusing on Post-T2K system by manycore architectures (Intel Xeon/Phi)
- Outline of the Next Generation Systems is much clearer than which were in 2011 (when this project started).
  - Frameworks like ppOpen-HPC are really needed
    - More complex, and huge system
    - More difficult to extract performance of applications
  - Smooth transition from post-peta to exa will be possible through continuous development and improvement of ppOpen-HPC